

# Decoding Complexity of Long Polar and LDPC Codes

Felix Krieg, Marvin Rübenacke,  
Andreas Zunker and Stephan ten Brink

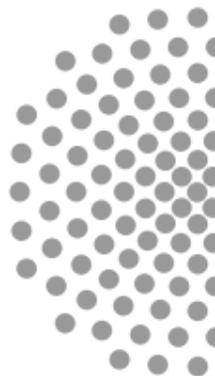
Institute of Telecommunications, University of Stuttgart

IT-FuN Workshop Karlsruhe  
2<sup>nd</sup> March 2026



**University of Stuttgart**

Institute of Telecommunications  
Prof. Dr. Ing. Stephan ten Brink





## Outline

- ① Motivation
- ② Preliminaries: LDPC & Polar Codes
- ③ Complexity Comparison
- ④ Performance Comparison
- ⑤ Conclusion



# Agenda

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## Basis of This Work

- Coding group at INUE, working on, e.g.,
  - Polar & LDPC Coding for Wireless
  - Staircase-like/Spatially Coupled Codes for Optical
  - Ensemble Decoding
  - Expectation Propagation
- Material taken from our recent Globecom-paper
  - Krieg et al., “Long Polar vs. LDPC Codes under Complexity-Constrained Decoding,” IEEE Globecom 2025 Workshop on Channel Coding beyond 5G, Taiwan, December 2025 [2508.05485]; not yet on IEEE Xplore...
- Contact the authors
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  - [tenbrink@inue.uni-stuttgart.de](mailto:tenbrink@inue.uni-stuttgart.de)



## Motivation

New design goals in 6G: **sustainability** and **efficiency**

The new standards aim to include even more device types

→ Redcap devices

With FEC as the workhorse of the physical layer, new challenges arise:

- Reduced chip area
- Low energy consumption of the decoder

→ Powerful yet simple decoders will be required



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## Possible Code Families

The codes also should be easy to standardize:

- We don't expect any major inventions, such as a new family of codes, for 6G
- Rely on the trusted 5G codes:
  - LDPC codes, and/or
  - Polar codes



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Have you thought about using polar codes for 6G?





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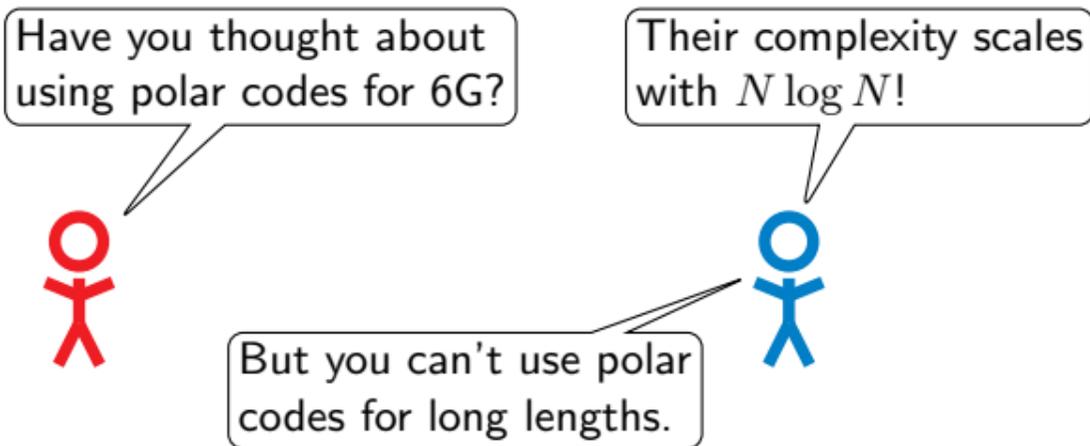


But you can't use polar codes for long lengths.



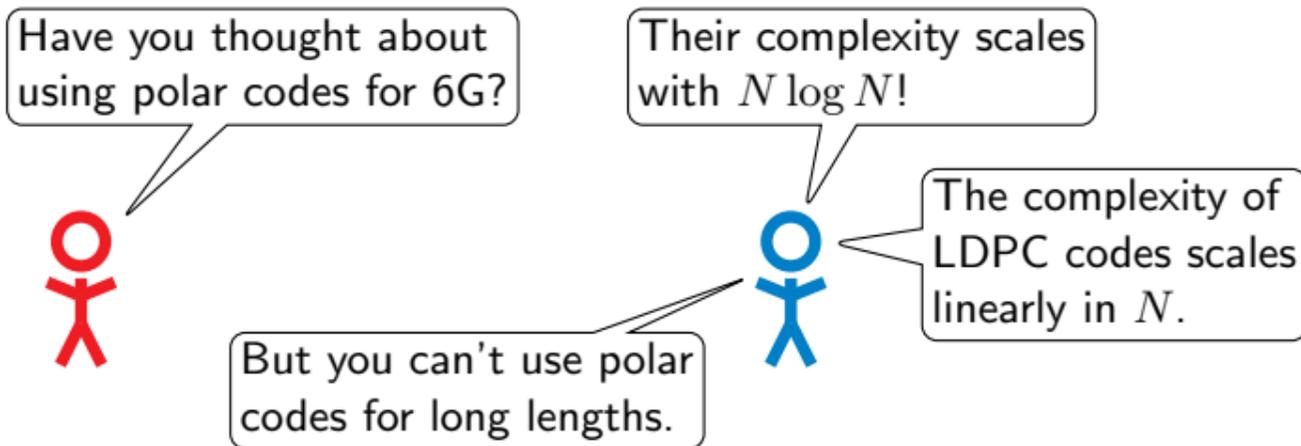


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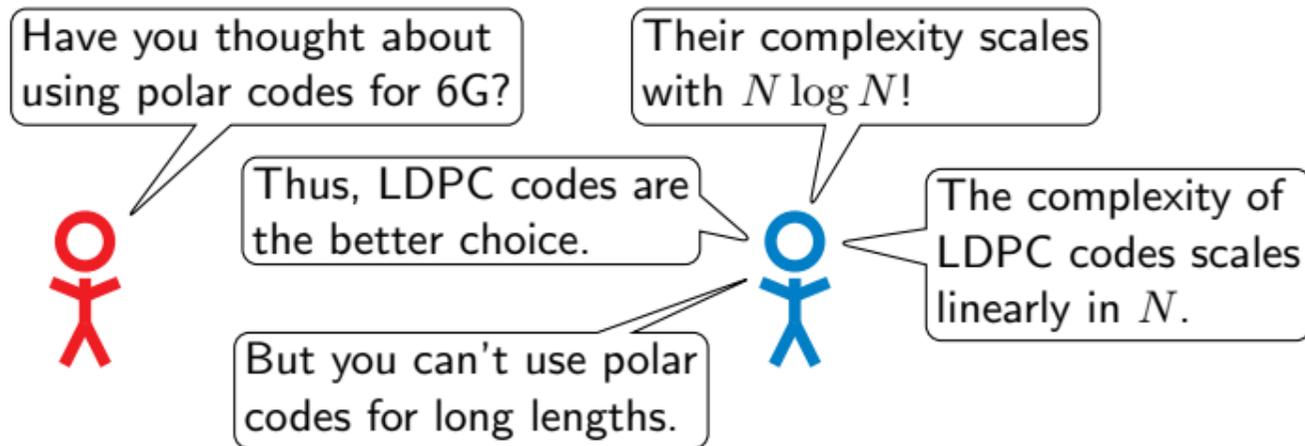


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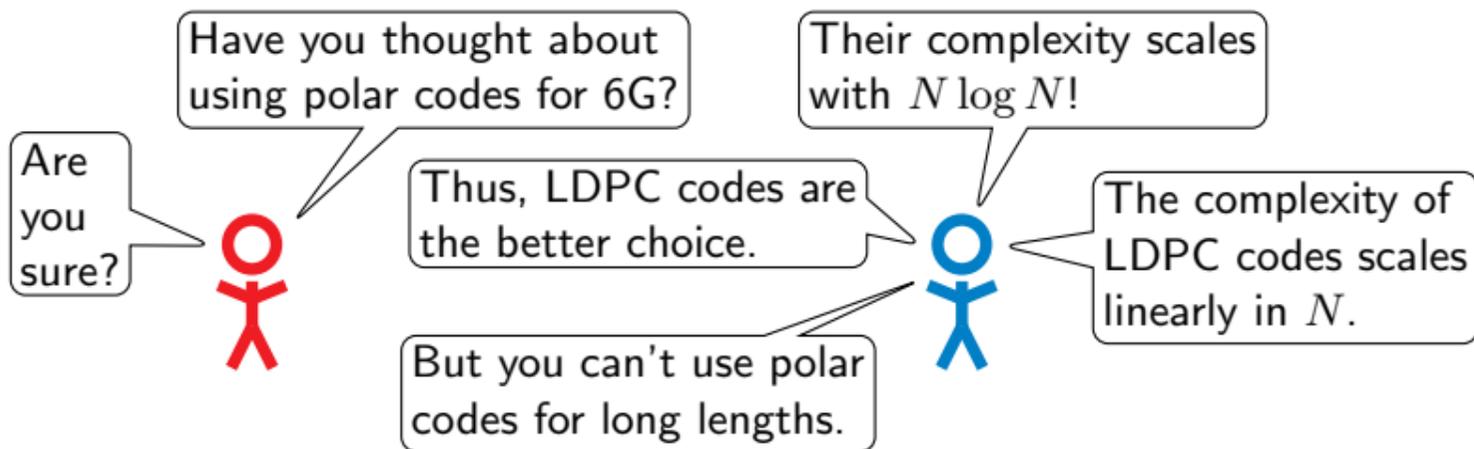


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## Goal

- There is an overwhelming consensus that polar codes do not scale well to longer lengths
- Let's make a fair comparison!



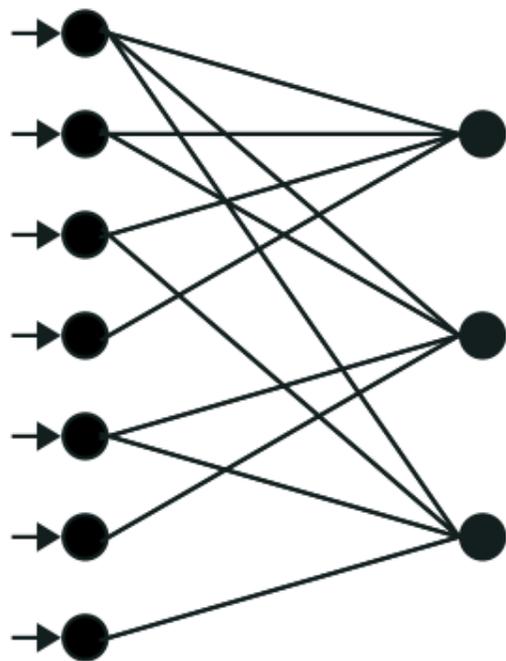
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## LDPC Codes & BP Decoding

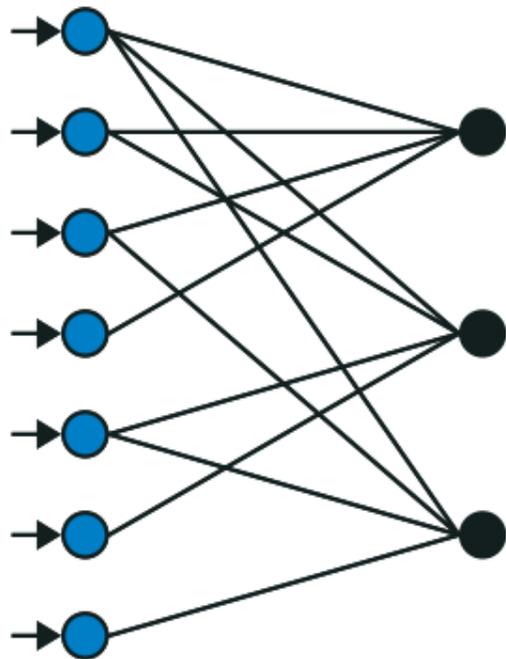
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- Constraints between variable nodes are considered in check nodes
- Focusing on one check node  $j = 3$ :
  - The variable nodes  $V_j$  propagate their reliabilities to the check node
  - The check node calculates  $r_{i \leftarrow j} = \bigoplus_{i' \in V_j \setminus i} q_{i' \rightarrow j}$  and propagates back to the variable nodes
  - The check node update can be approximated





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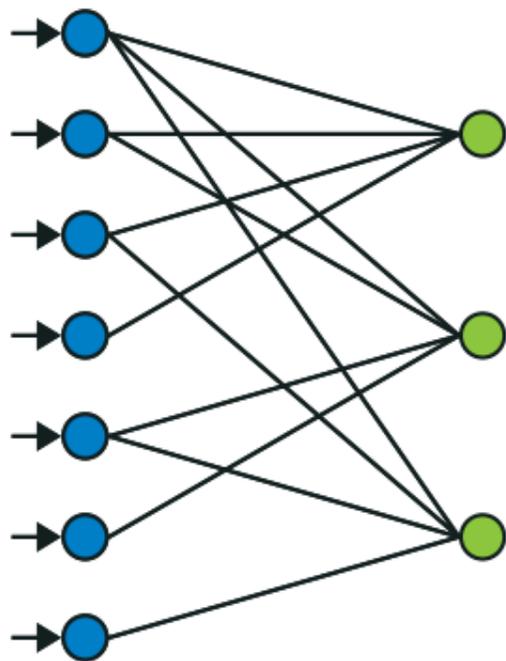
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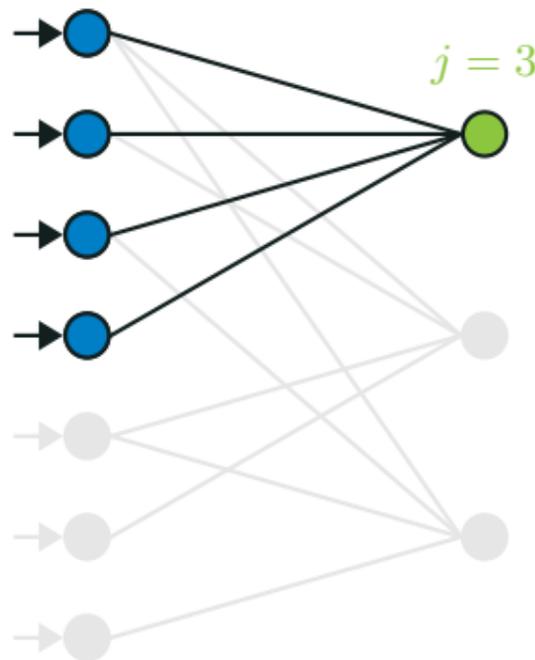
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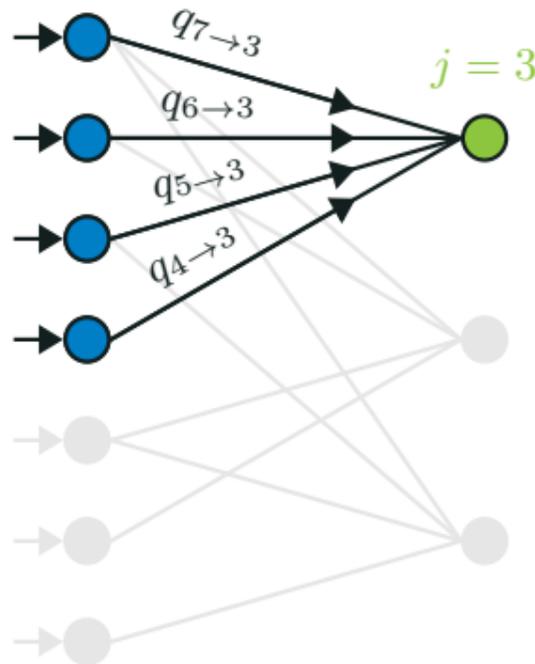
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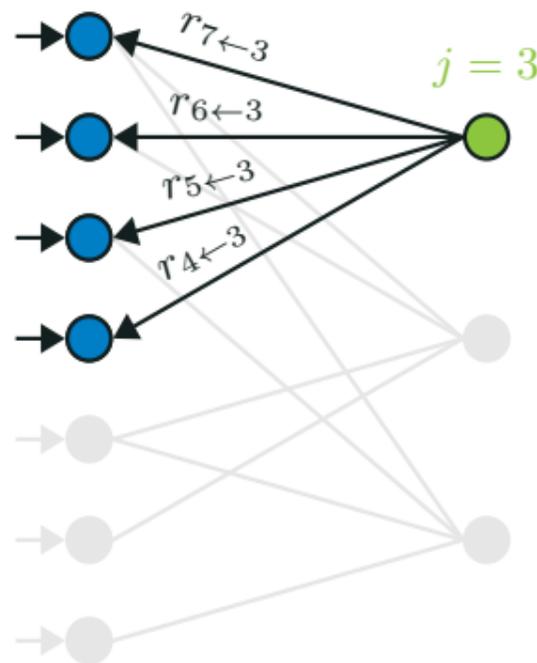
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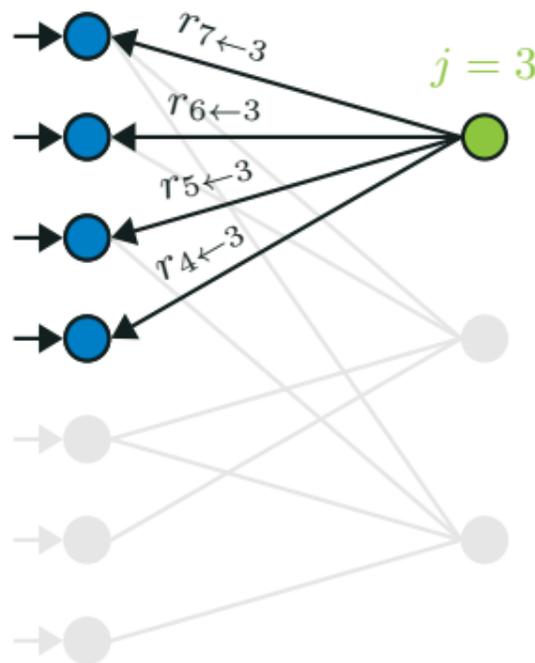
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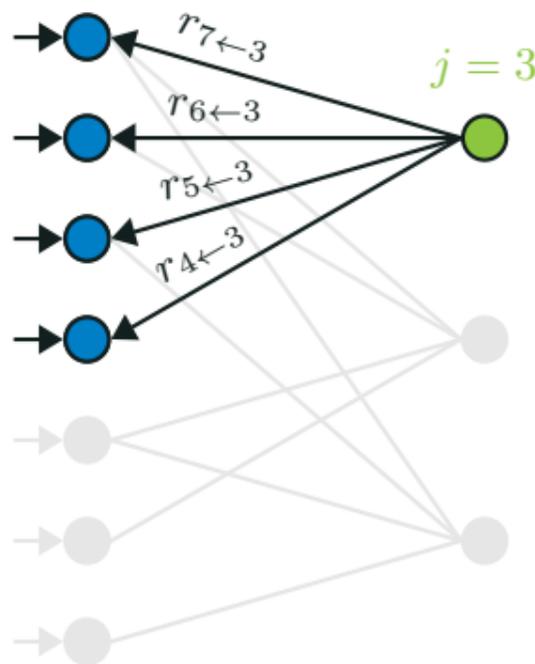
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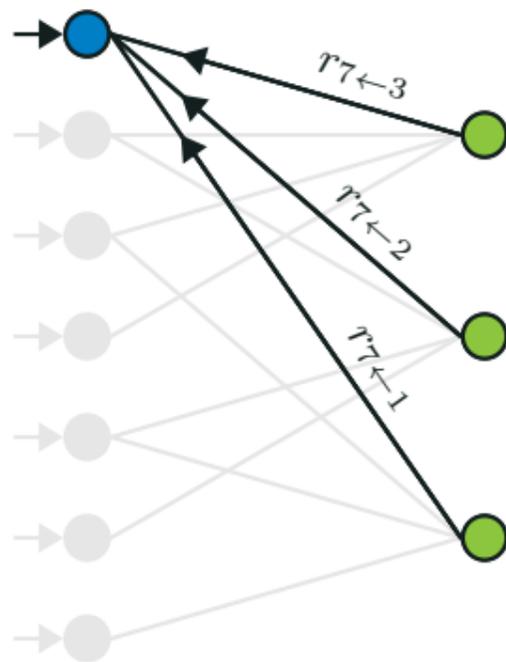
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$$q_{i \rightarrow j} = y_i + \sum_{j' \in C_i \setminus j} r_{i \leftarrow j'}$$
- The BP algorithm iterates between **variable node** and **check node** updates for a fixed number of iterations
- Layered min-sum (LMS) decoding processes CN subsets one at a time rather than all CNs simultaneously





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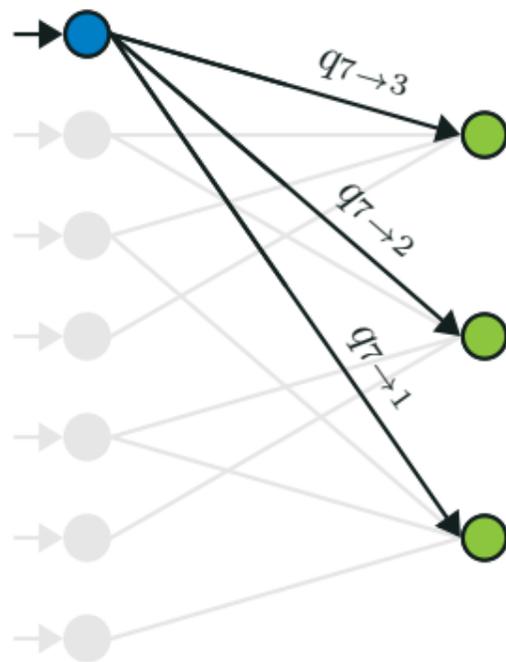
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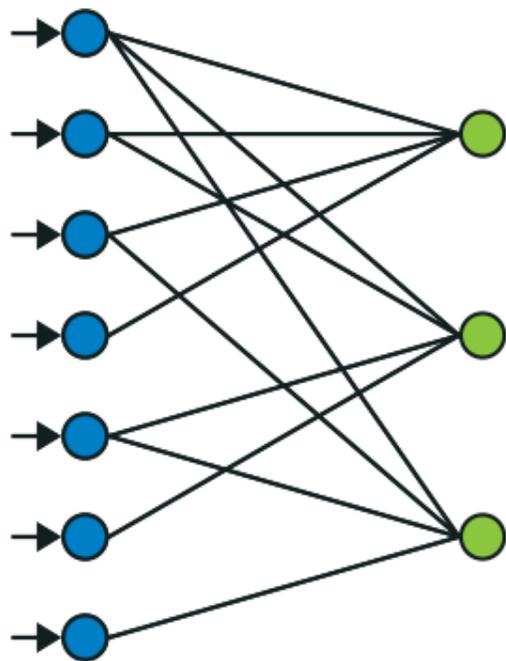
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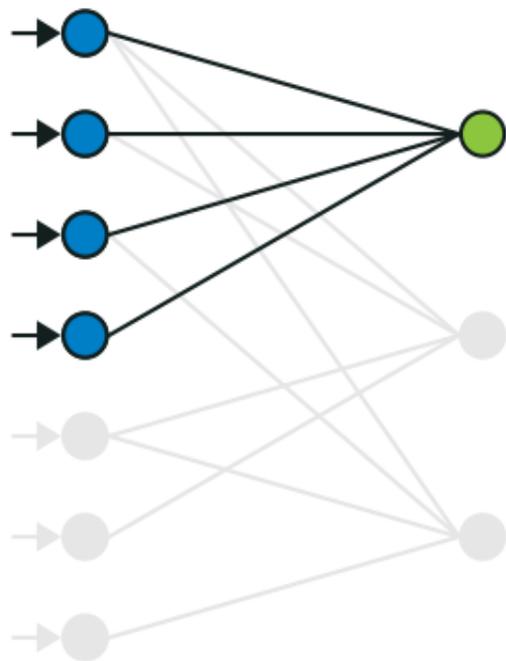
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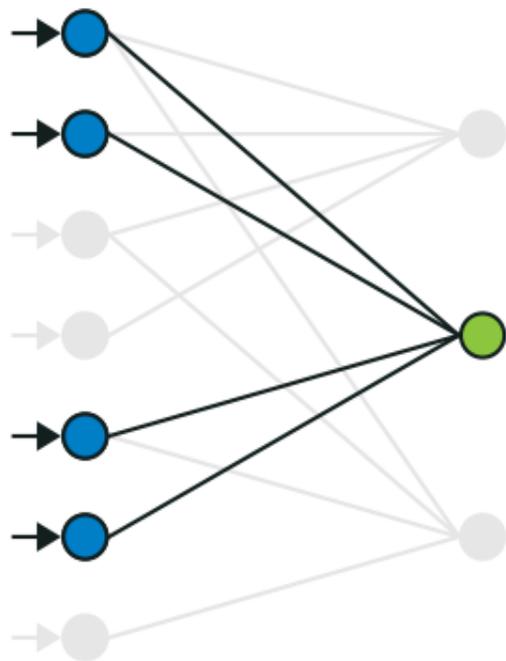
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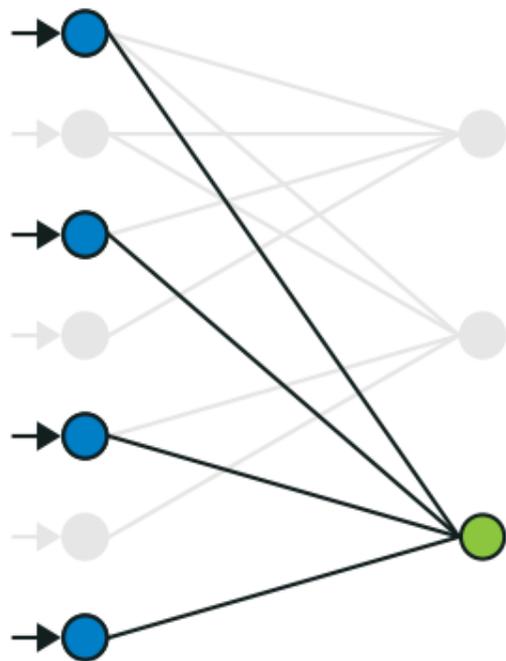
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## Polar Codes & SC Decoding

- Main building block:  $2 \times 2$  kernel
- Frozen bits ( $N - K$ ) are always 0
- Remaining bits carry information
- To decode:
  - Decode first channel(s)
  - Decide at the message side
  - Use this decision to decode next channels





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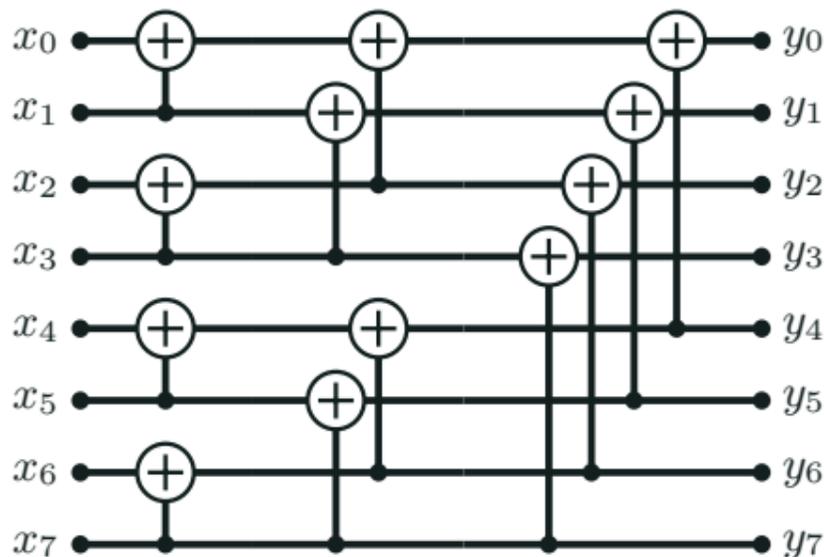
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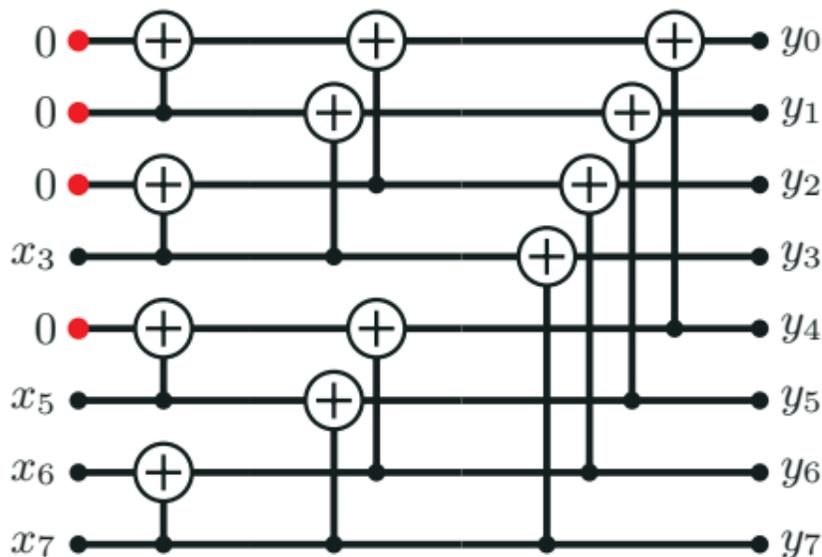
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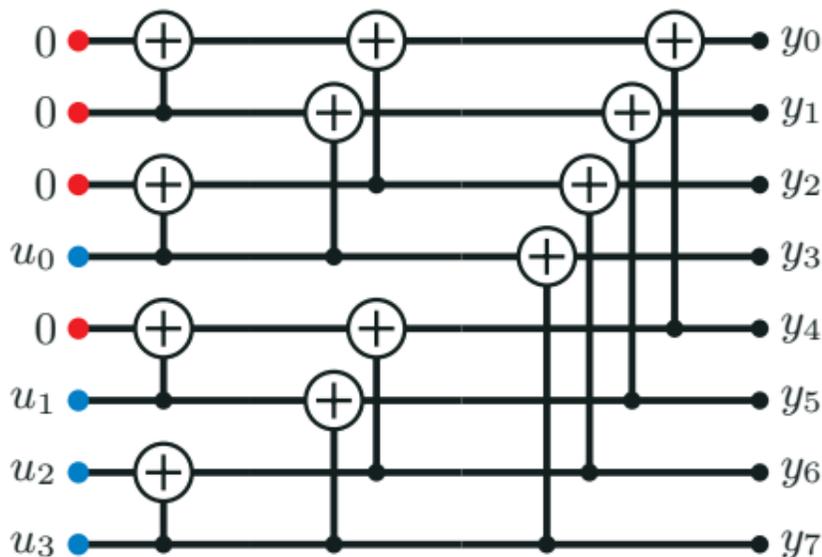
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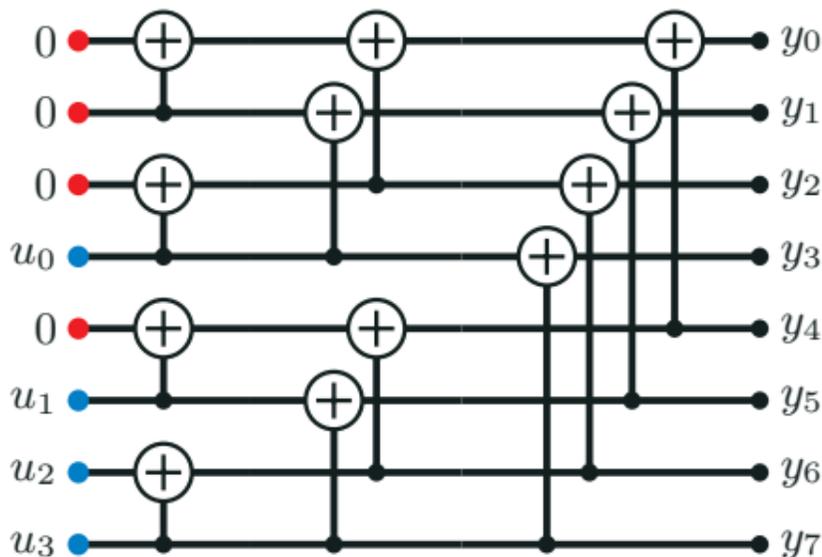
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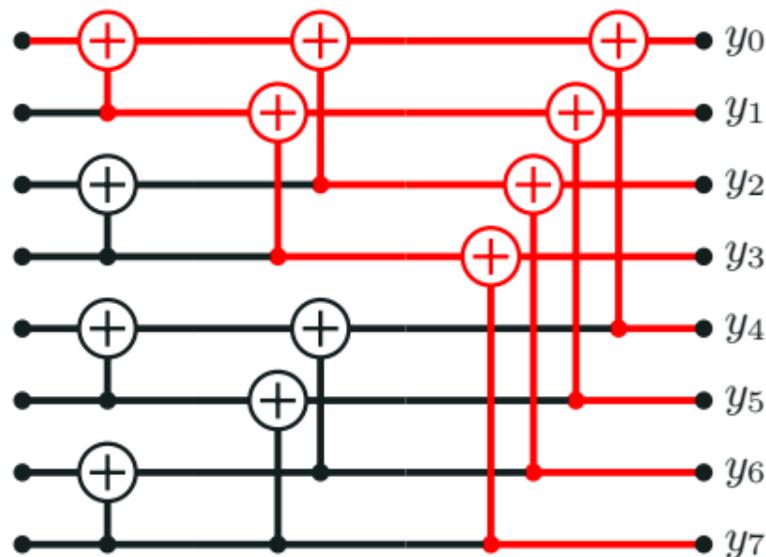
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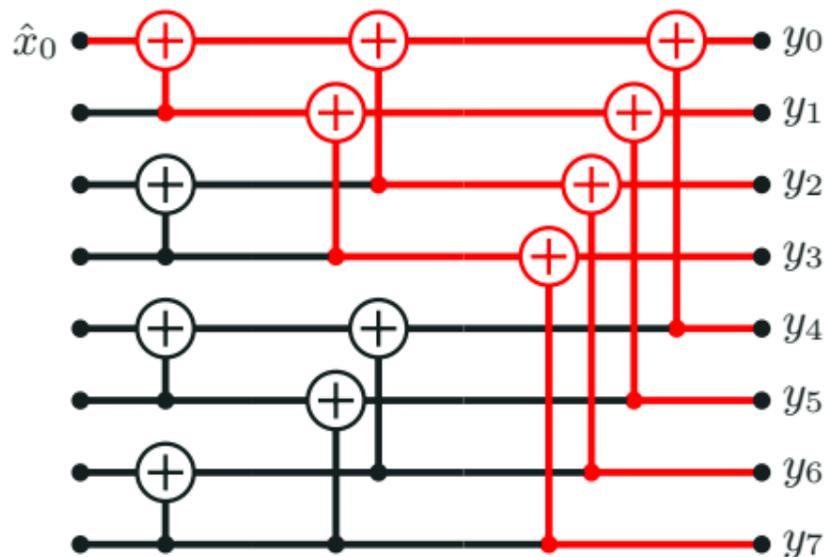
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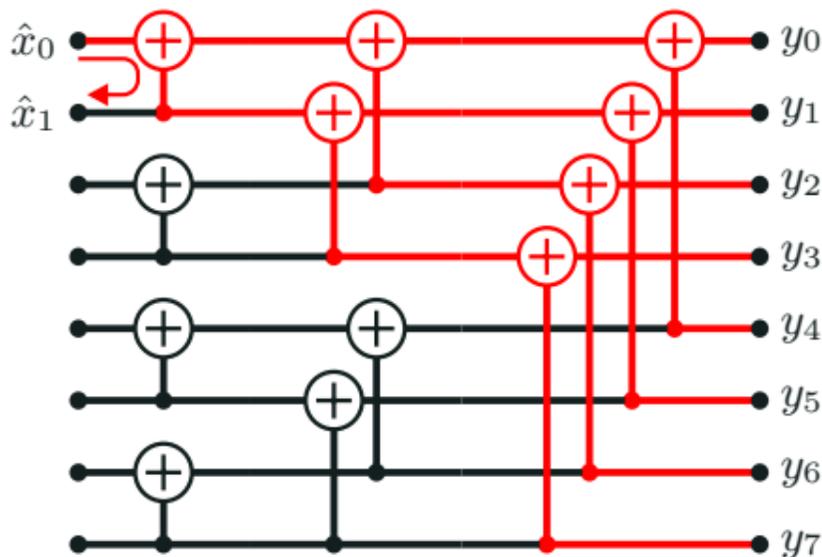
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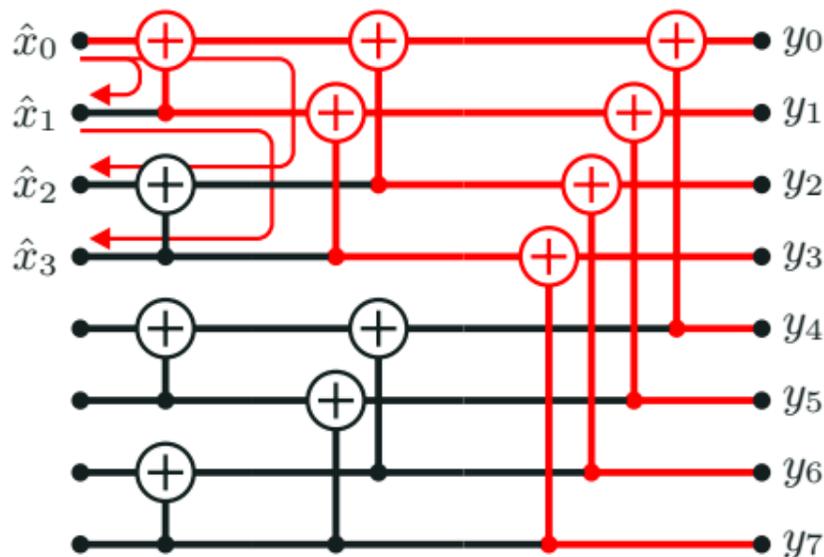
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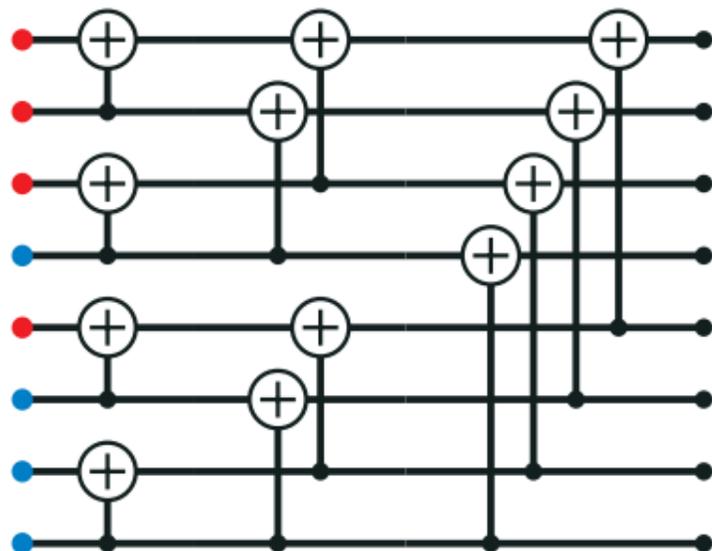
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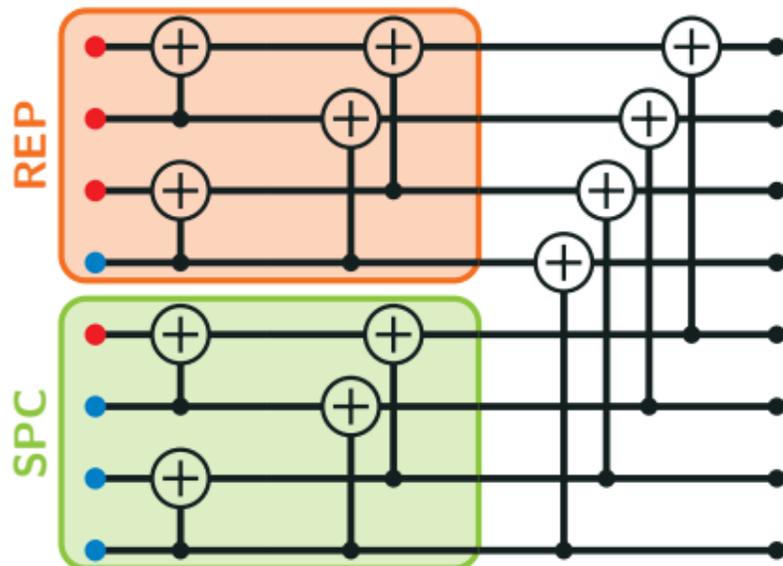
- Certain combinations of frozen and information bits lead to known subcodes
  - Repetition codes
  - Single parity check codes
  - Rate-0 and rate-1 codes
- These codes can be decoded in one operation
- Simplified SC decoding leverages this to reduce the complexity
- This does not degrade decoding performance!





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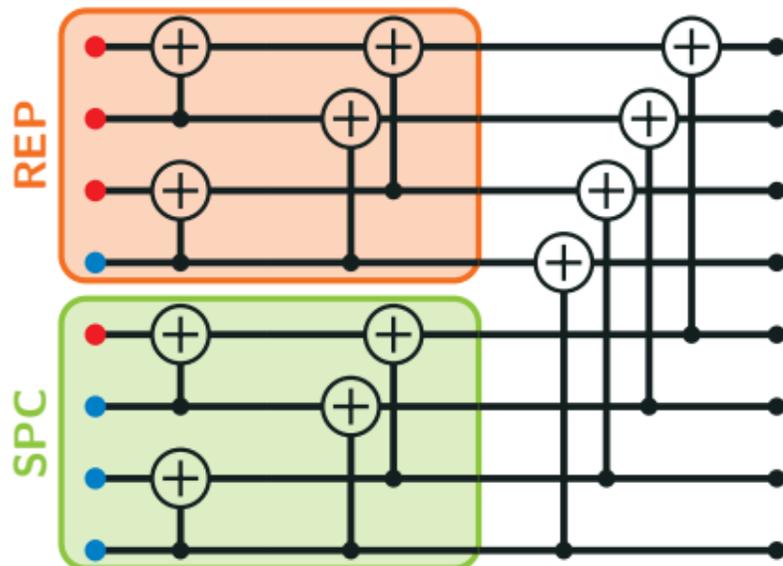
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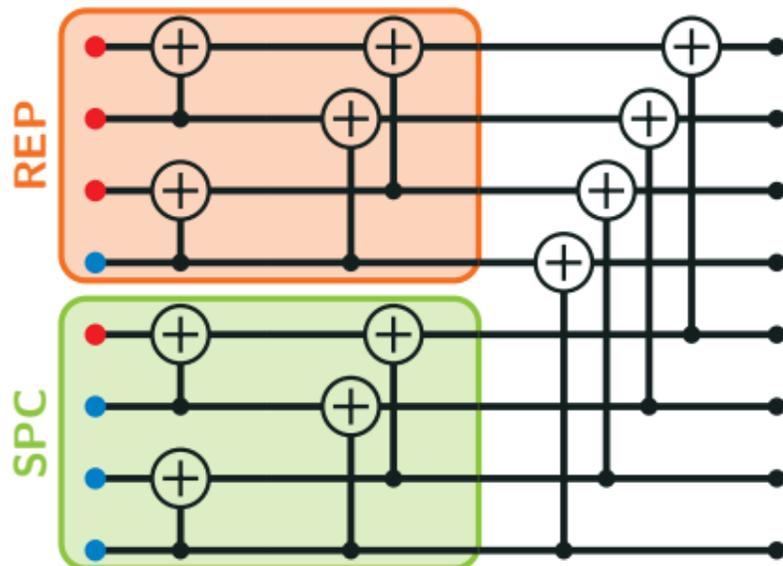
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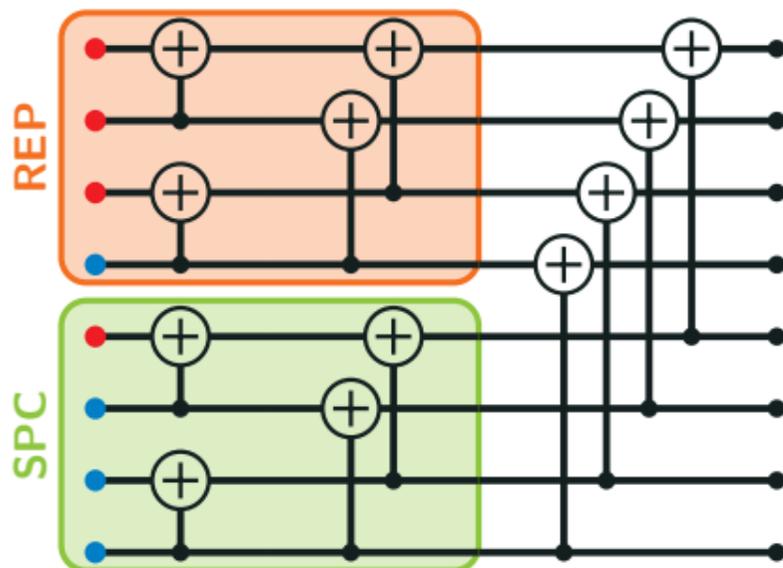
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- Both polar and LDPC codes need to evaluate the boxplus-function
- For both codes: approximate this function as

$$\boxplus_{x \in \mathcal{X}} x \approx \underbrace{\prod_{x \in \mathcal{X}} \text{sgn}(x)}_{1 \text{ bit op.}} \cdot \underbrace{\alpha \cdot \min_{x \in \mathcal{X}} |x|}_{\geq 4 \text{ bit op.}} \quad (1)$$

→ Complexity dominated by operations of higher bit-width

- Binary additions of LLRs
- MIN-operation on a list of LLRs (also an addition)

$$\min(x_1, x_2) = \begin{cases} x_1 & \text{if } x_1 - x_2 \leq 0 \\ x_2 & \text{otherwise} \end{cases} \quad (2)$$



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$$\min(x_1, x_2) = \begin{cases} x_1 & \text{if } x_1 - x_2 \leq 0 \\ x_2 & \text{otherwise} \end{cases} \quad (2)$$



## How to Approximate the Complexity?

- Both polar and LDPC codes need to evaluate the boxplus-function
- For both codes: approximate this function as

$$\boxplus_{x \in \mathcal{X}} x \approx \underbrace{\prod_{x \in \mathcal{X}} \text{sgn}(x)}_{1 \text{ bit op.}} \cdot \underbrace{\alpha \cdot \min_{x \in \mathcal{X}} |x|}_{\geq 4 \text{ bit op.}} \quad (1)$$

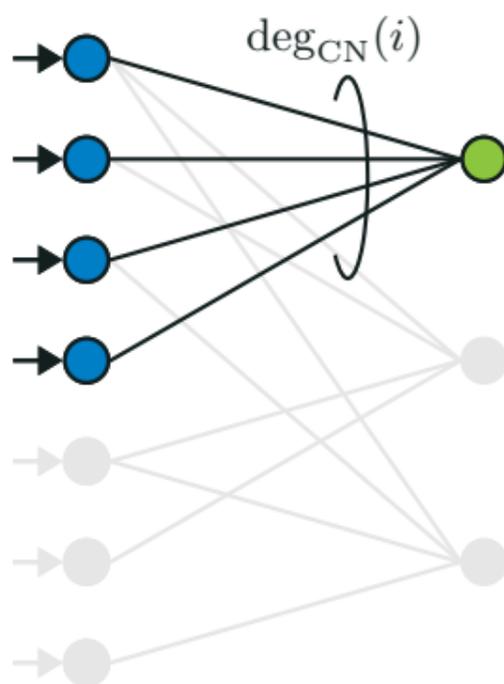
- Complexity dominated by operations of higher bit-width
- Binary additions of LLRs
  - MIN-operation on a list of LLRs (also an addition)

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## Operations in BP decoding

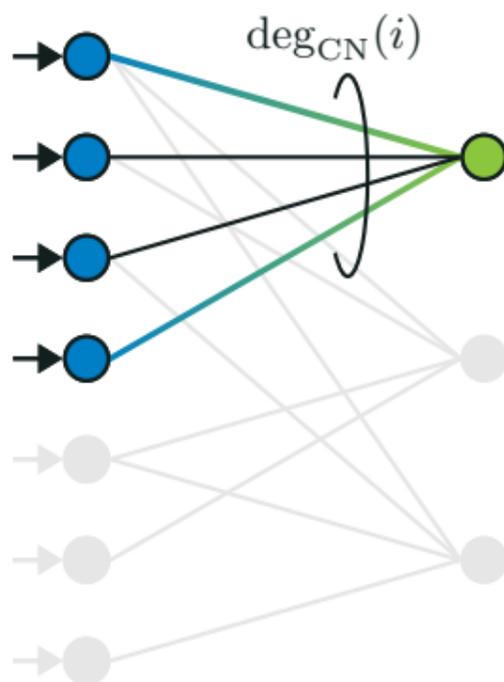
- For the  $i$ -th CN update, we need to compute
  - $2 \deg_{\text{CN}}(i) - 3$  comparisons to find the two smallest magnitudes
  - $\deg_{\text{CN}}(i)$  additions to make the belief extrinsic
  - $\deg_{\text{CN}}(i)$  additions to scale with  $\alpha$
- For the  $j$ -th VN update, we need to compute
  - $\deg_{\text{VN}}(j)$  additions of incoming beliefs
- In total:  $5 \cdot \sum_{i,j} h_{i,j} - 3M$  additions per iteration, depends on code design





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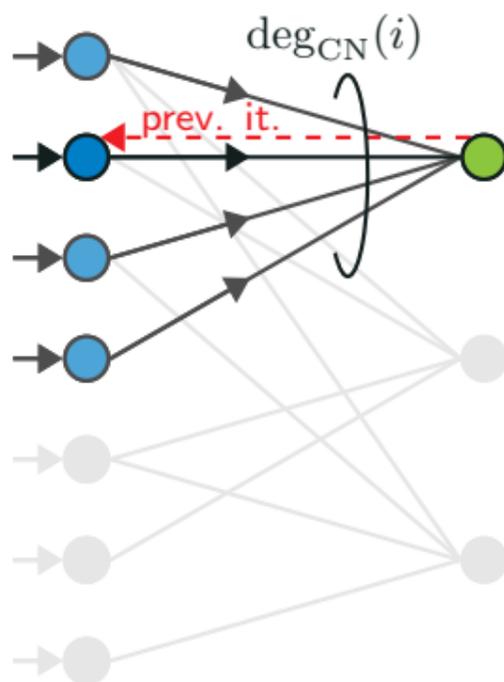
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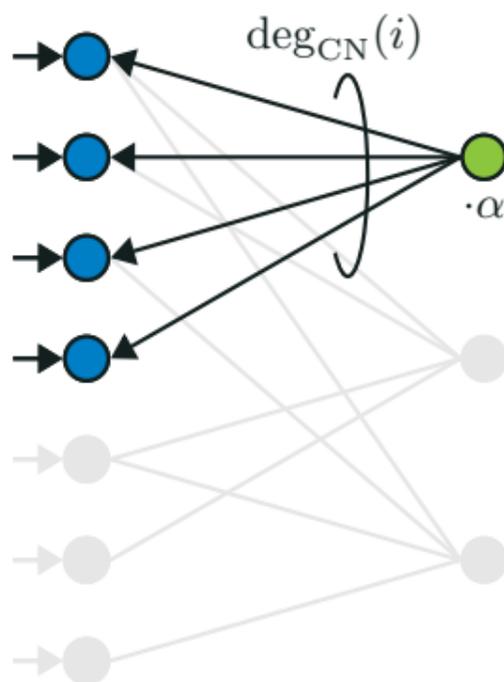
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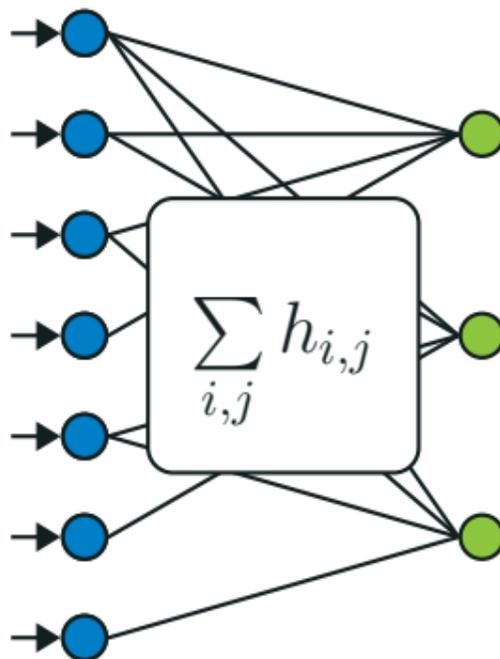
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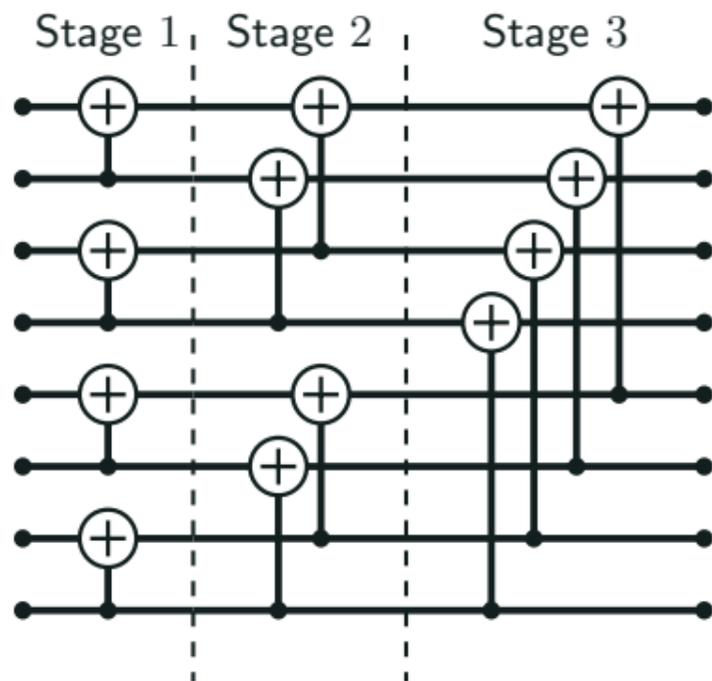
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## Operations in (S)SC decoding

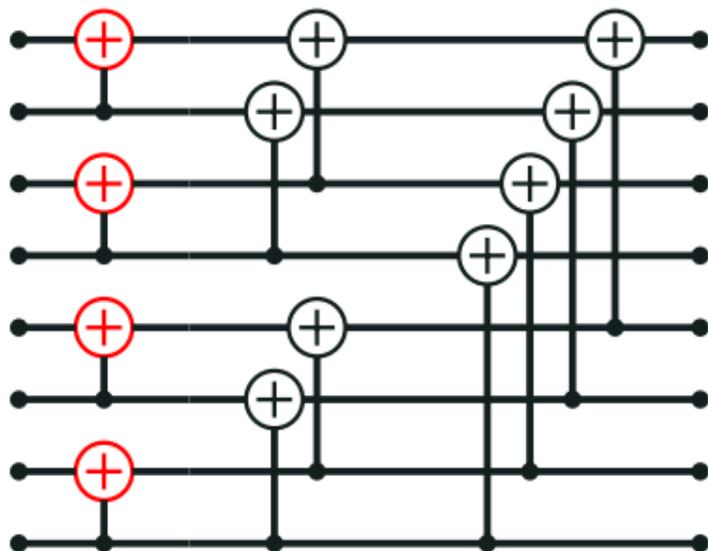
- Plain SC:  $\log N$  stages
- Per stage:
  - $N/2$  additions
  - $N/2$  MIN operations
- $\boxplus$  does not require scaling with  $\alpha \neq 1$
- In total:  $N \log N$  LLR operations
- SSC reduces the number of operations
- Dependent on the code design





## Operations in (S)SC decoding

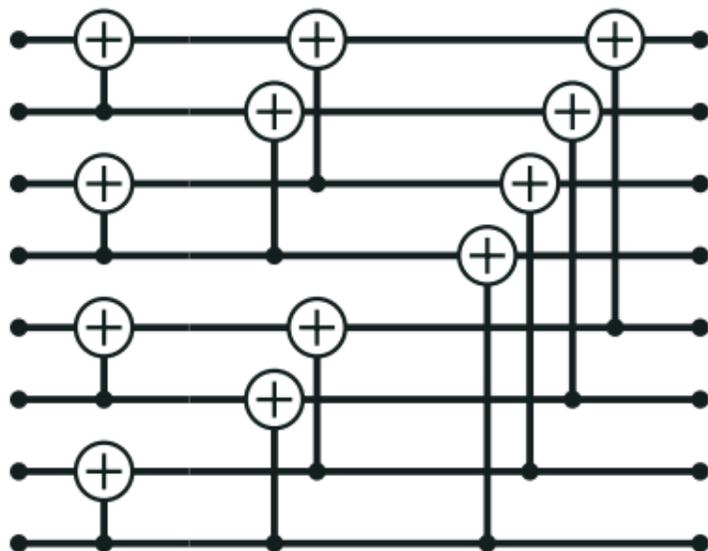
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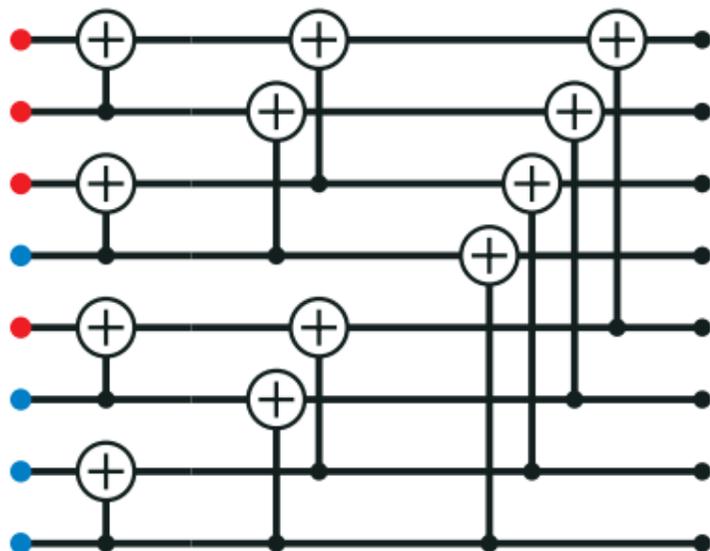
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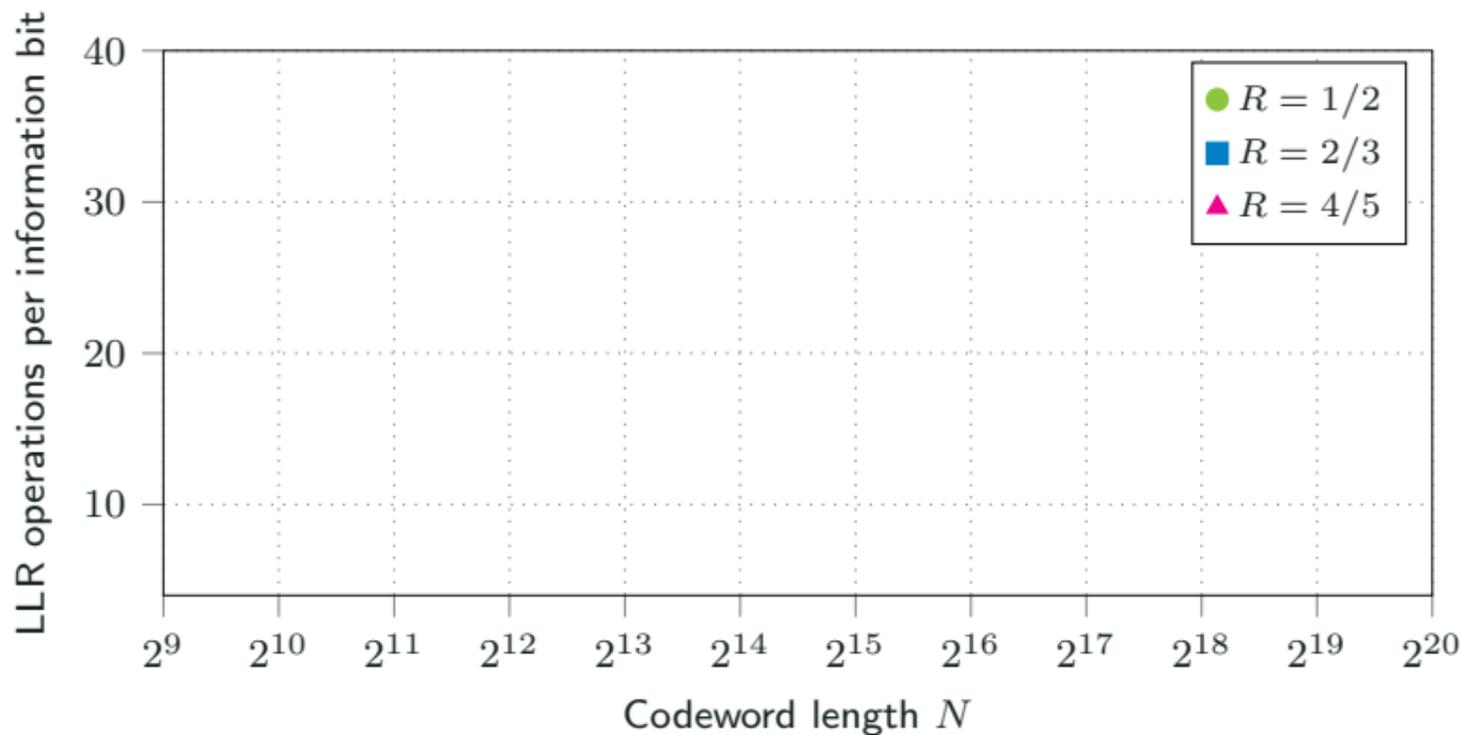


## Considered Codes

Polar design	Density evolution @ BLER $10^{-6}$			
LDPC design	CCSDS			DVB-S2
Dimension $K$	1 024	4 096	16 384	$N \cdot R$
Length $N$		$K/R$		64 800
Code Rate $R$	$1/2, 2/3, 4/5$			

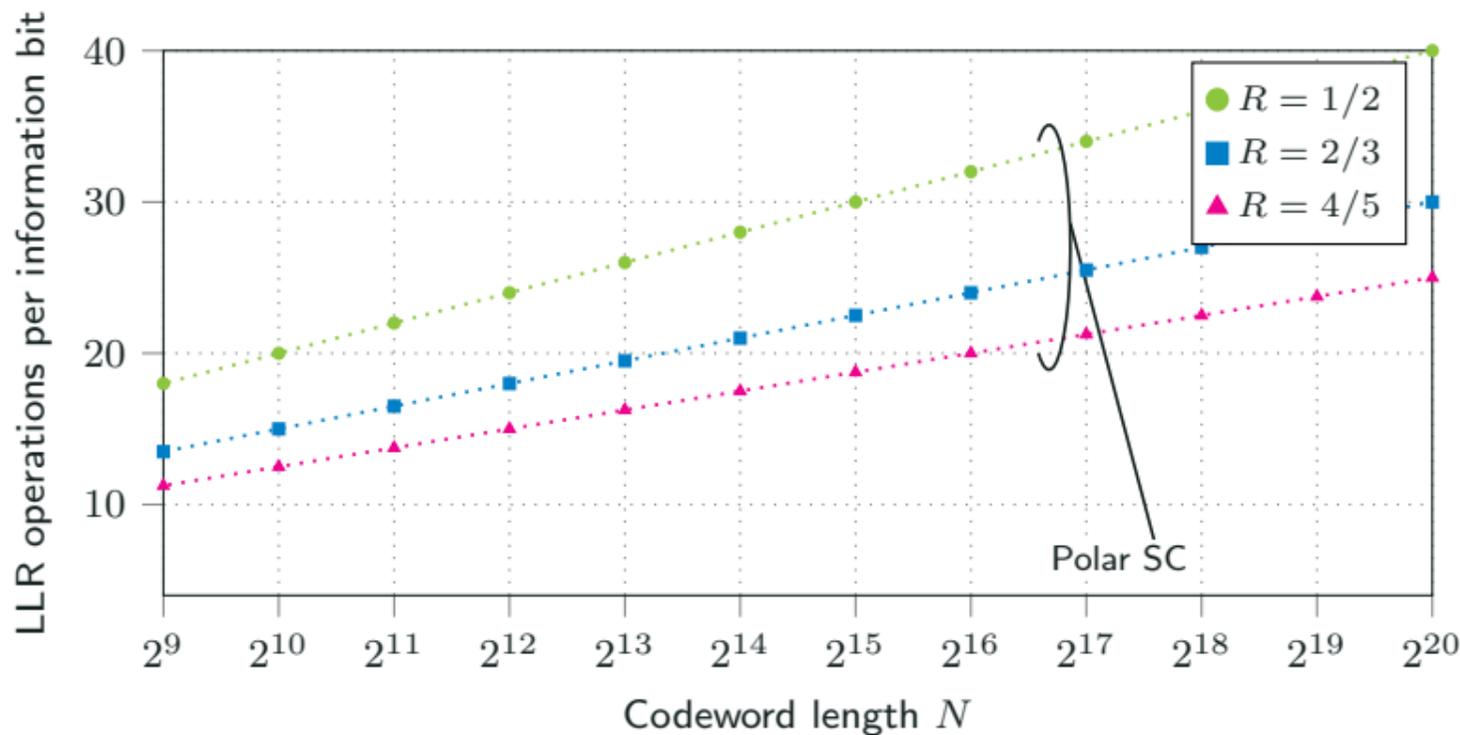


## Complexity of the Considered Codes



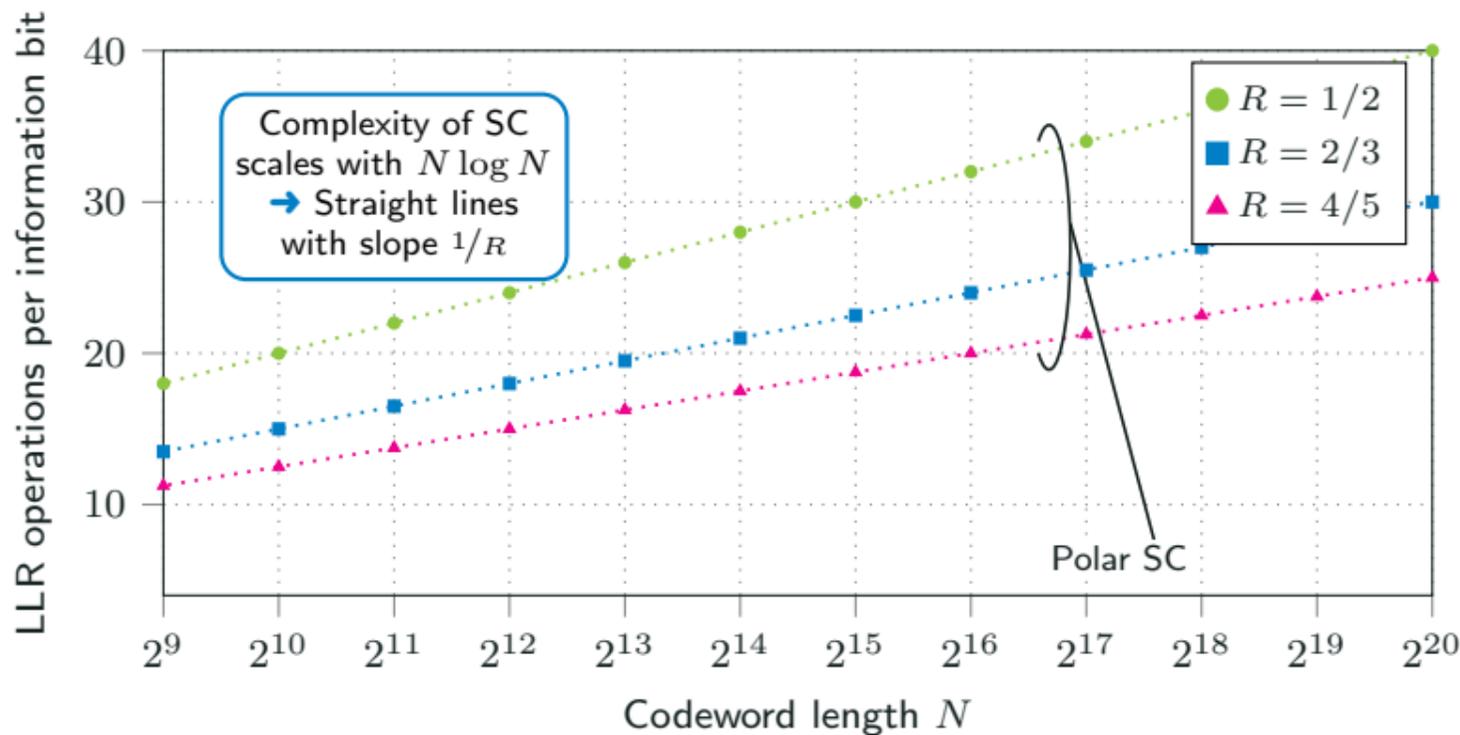


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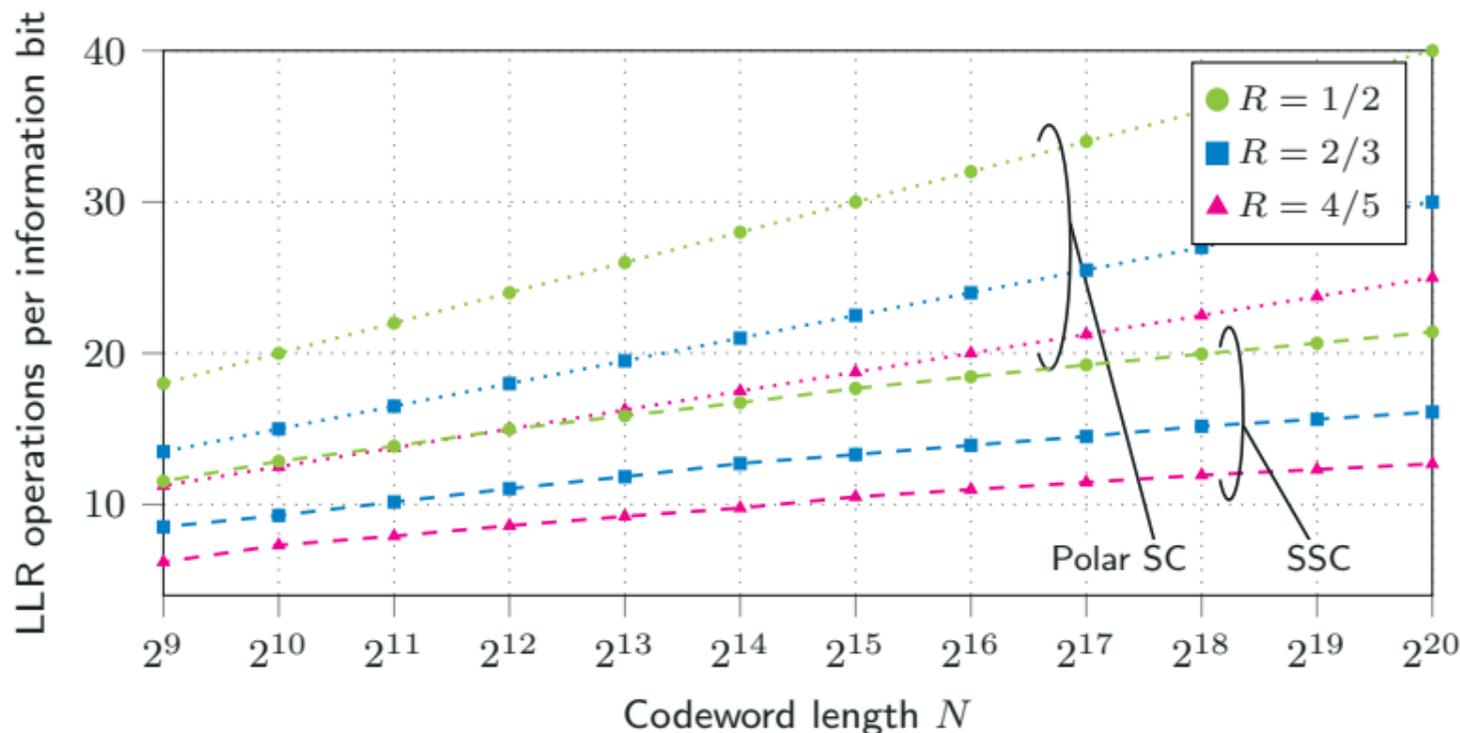


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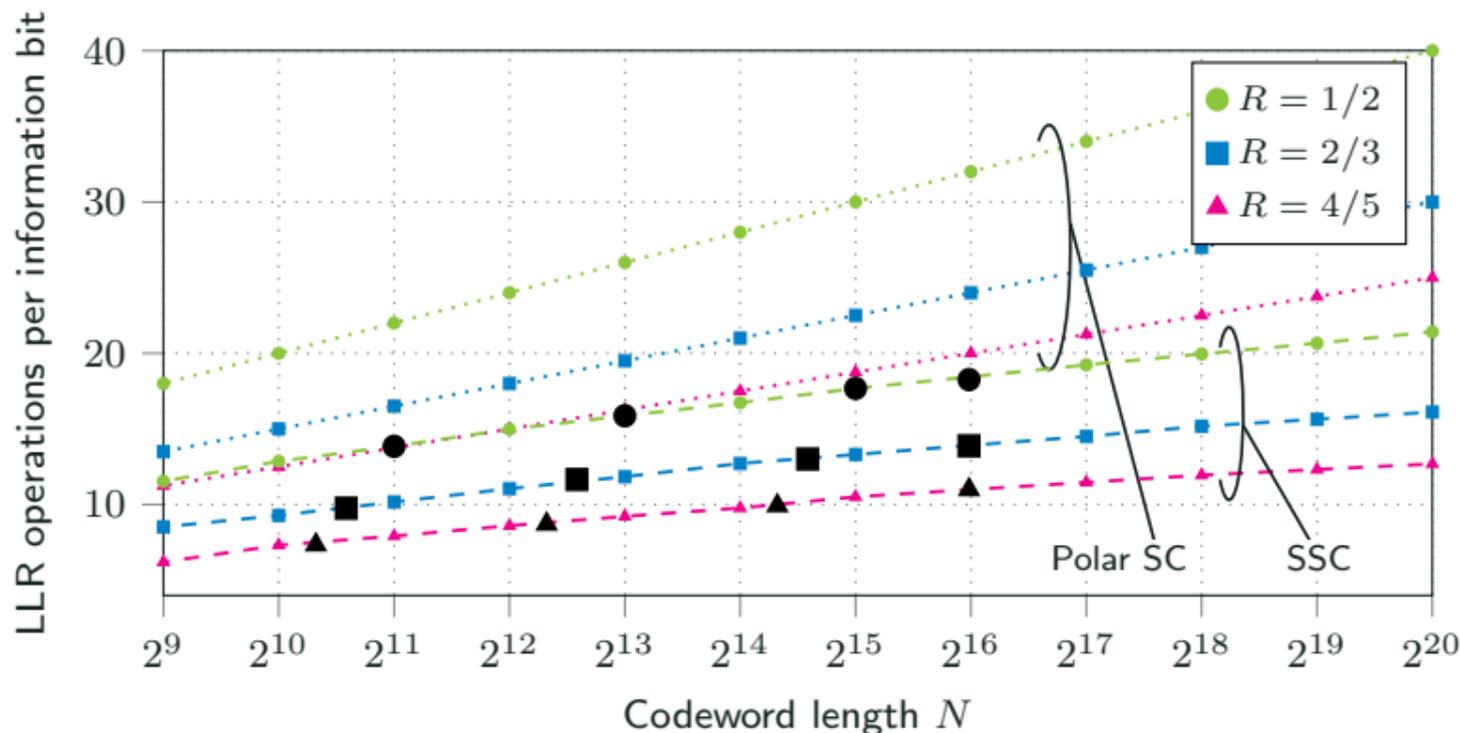


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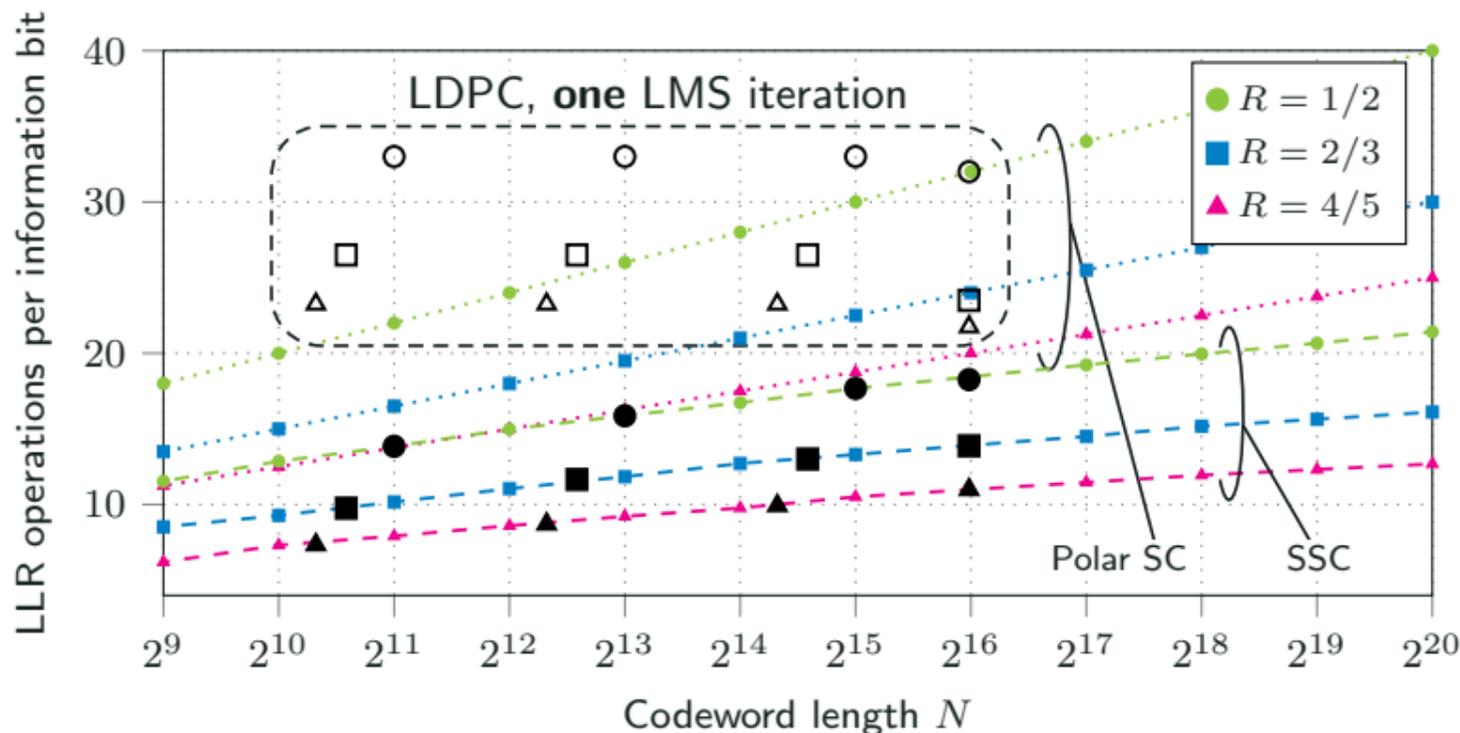


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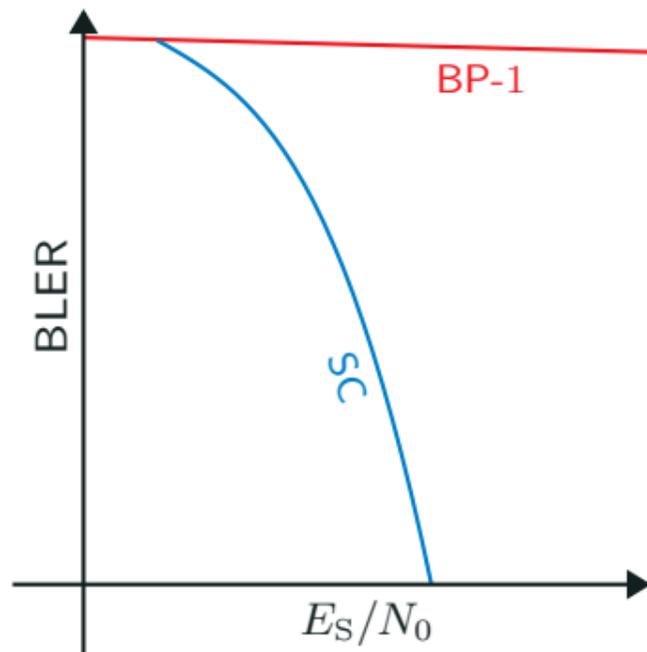
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- ② Preliminaries: LDPC & Polar Codes
- ③ Complexity Comparison
- ④ Performance Comparison
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## Fixing the Performance

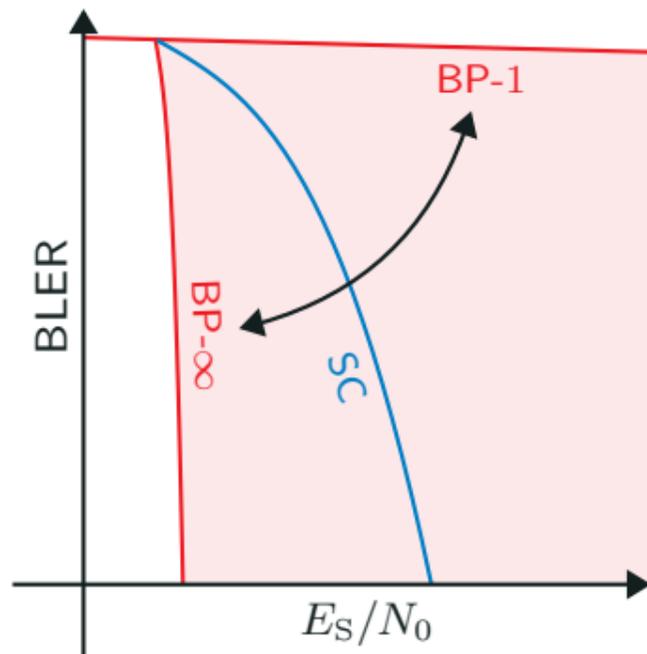
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  - We matched the performance by adjusting the max. number of BP iterations
- Goal: Similar SNR for BLER of  $10^{-4}$





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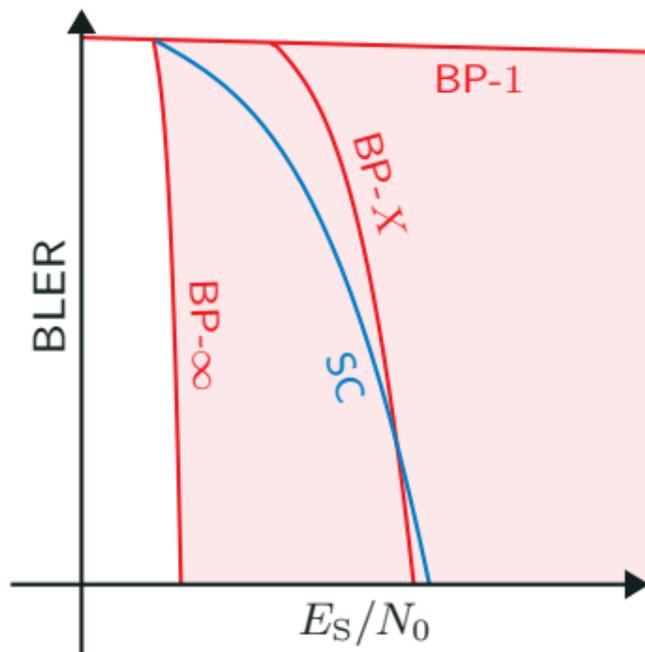




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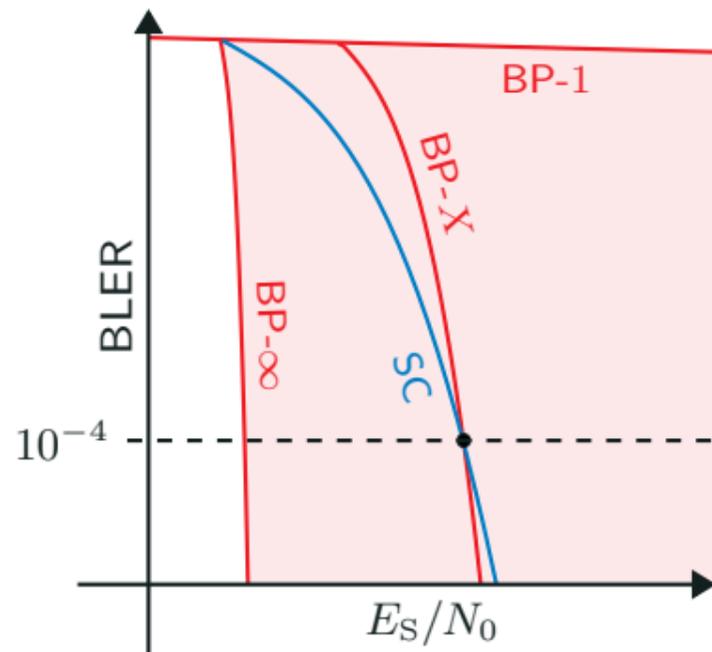
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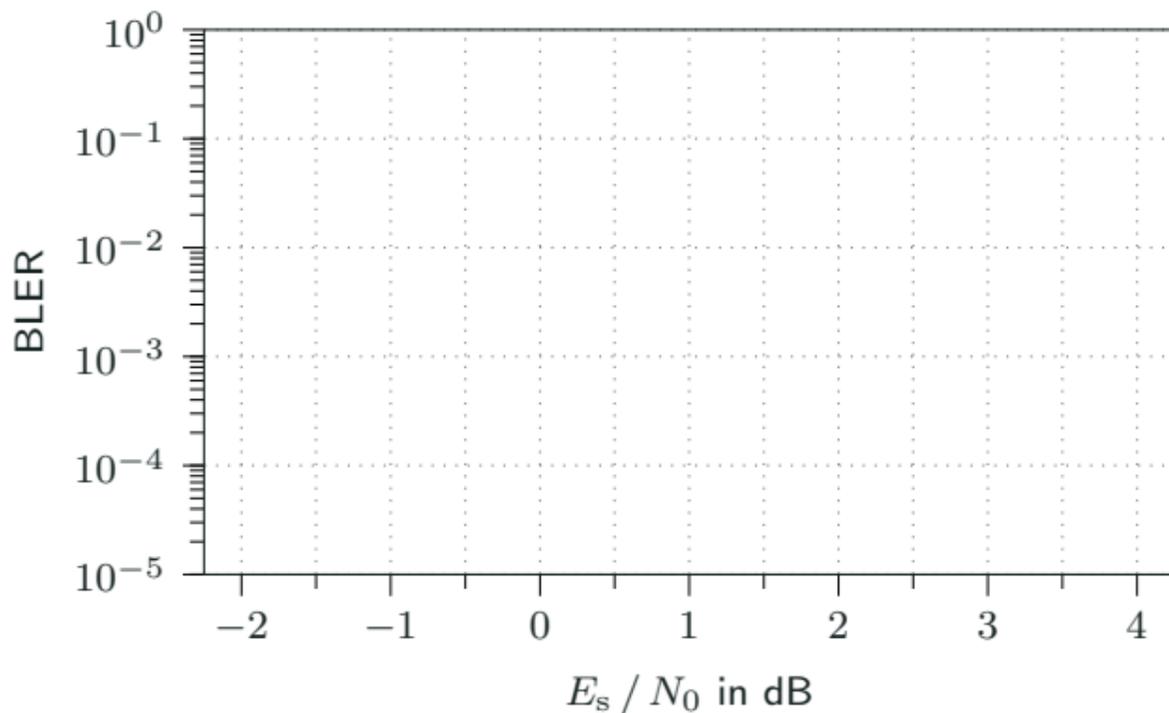




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**Example 1:**  $K = 1024$ 

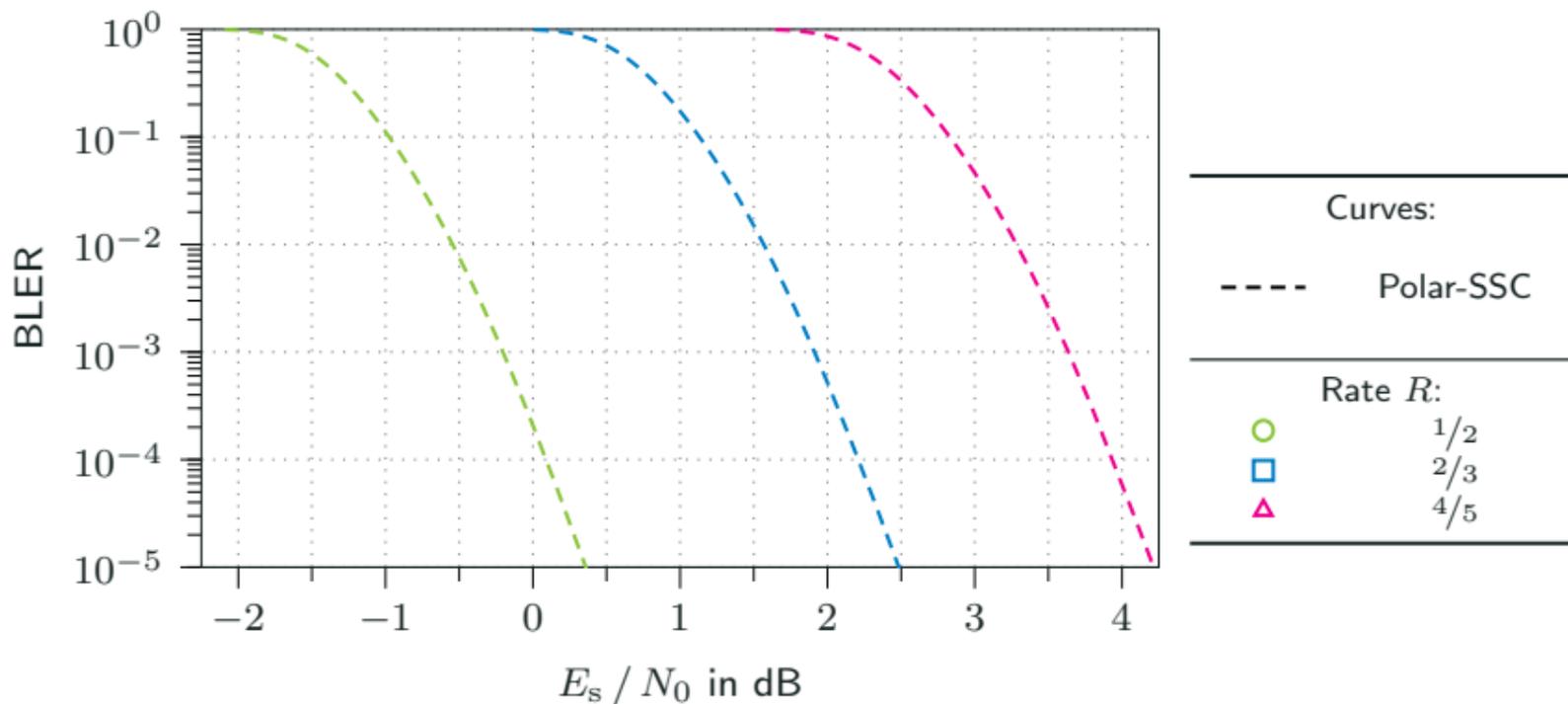
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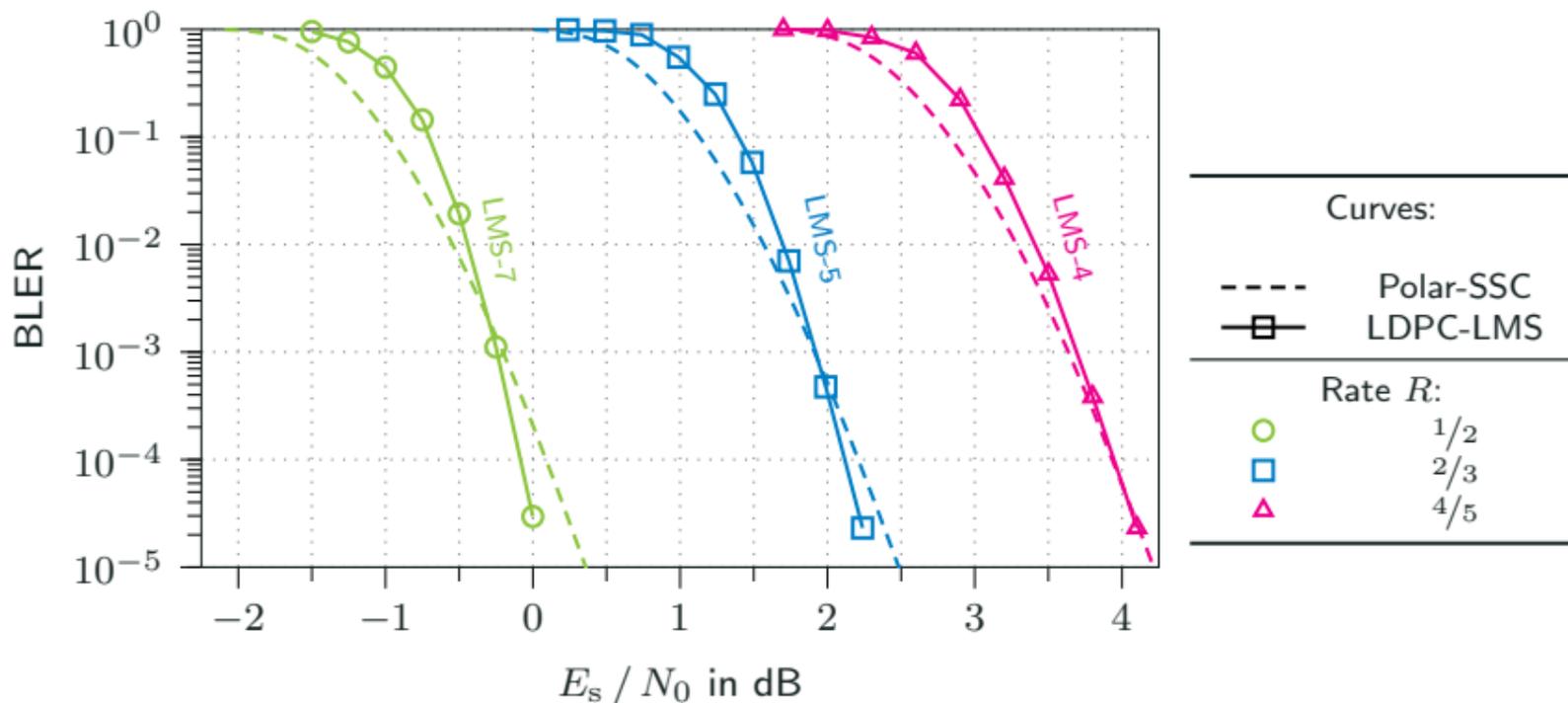
Curves:

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Rate  $R$ :

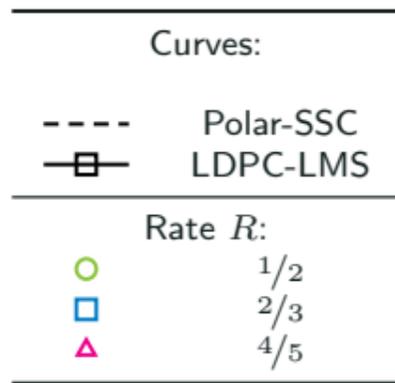
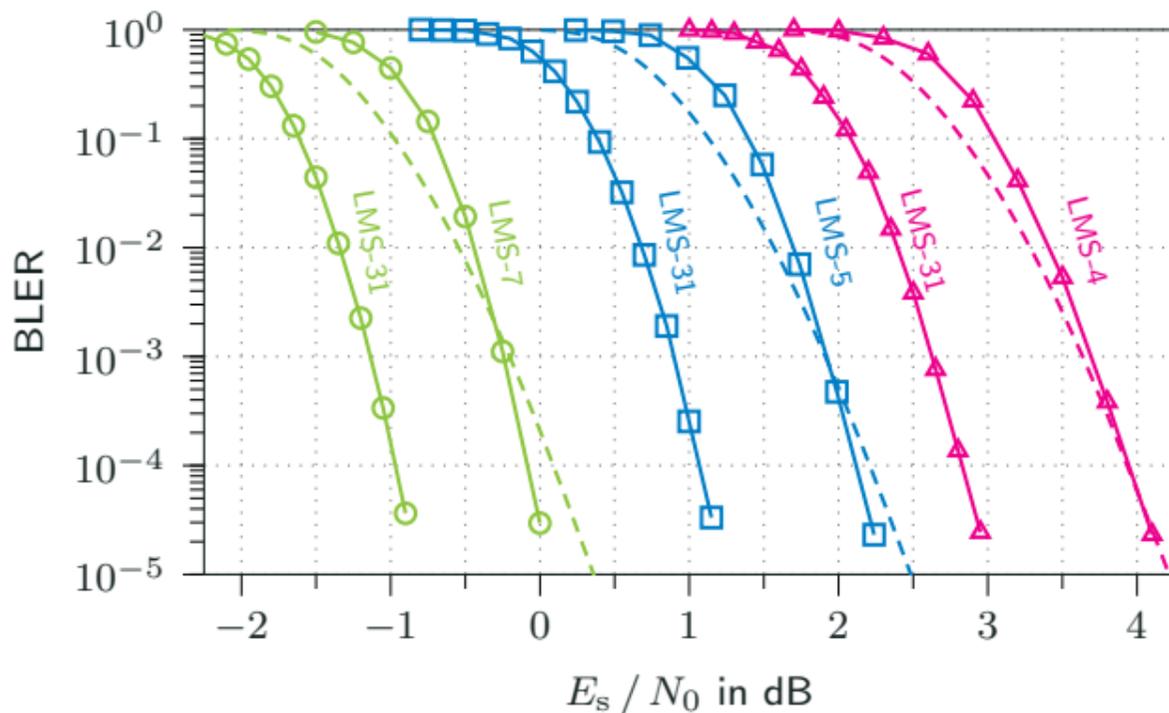
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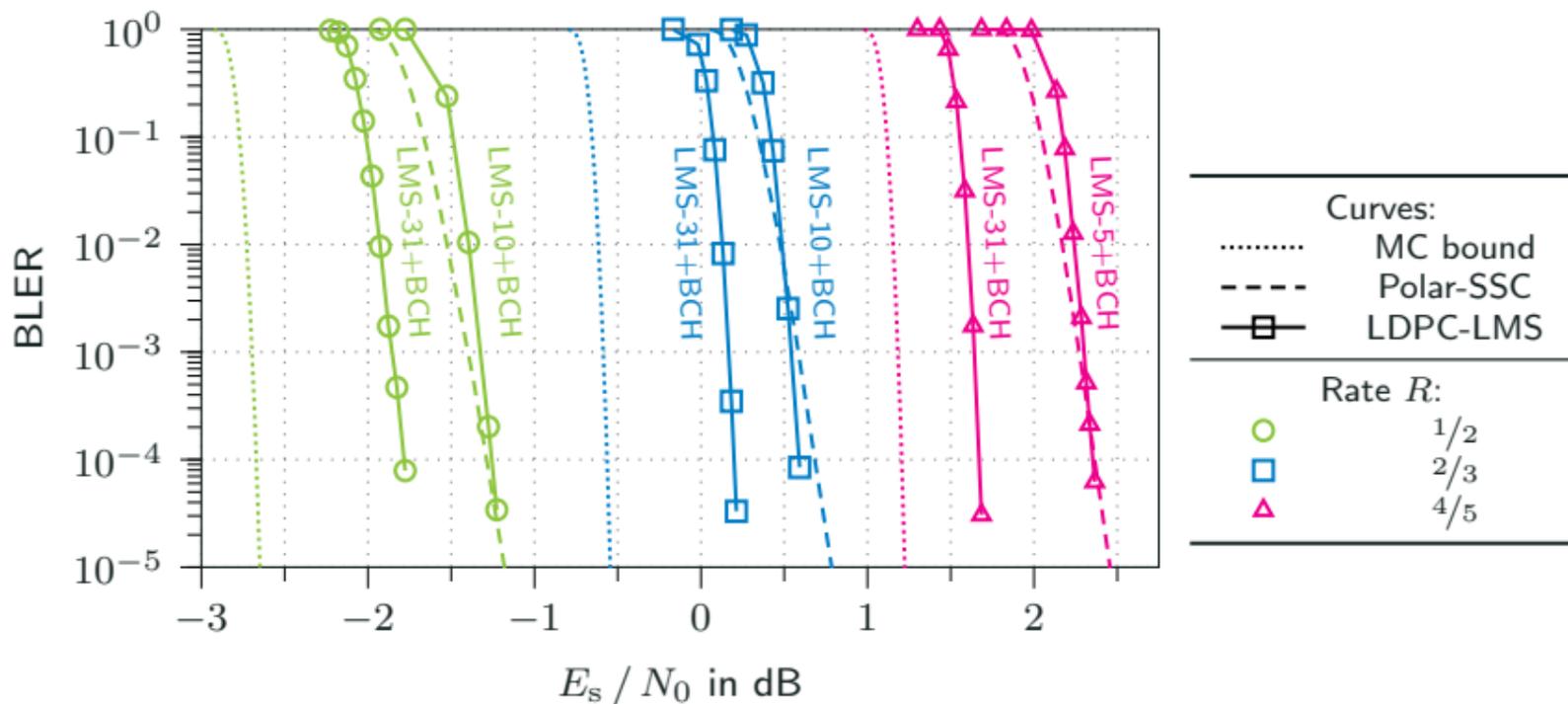
Example 1:  $K = 1024$ 

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# Example 1: $K = 1024$



Example 2:  $N = 64800$ 



## Required Complexity for Matched Performance

	$K = 1024$ (CCSDS)			$N = 64800$ (DVB-S2)		
Code rate $R$	$1/2$	$2/3$	$4/5$	$1/2$	$2/3$	$4/5$
Polar SSC $N_{\text{Ops,SSC}}/K$	13.85	9.76	7.34	18.26	13.88	10.99
LDPC LMS $N_{\text{Ops,LMS}}/K$	191.40	94.34	75.35	320.00	234.26	108.75
Ratio $N_{\text{Ops,LMS}}/N_{\text{Ops,SSC}}$	13.82	9.67	10.27	17.52	16.88	9.9



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## Conclusion

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- Hard for LDPC codes to match performance of polar codes at *similar computational complexity*
- At *similar decoding performance* LDPC codes require  $\geq 17$  times more LLR operations
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# Thank you for your attention!



Backup 1: Polar SSC Scales Better Than  $N \log N$ 