Physics-Based Machine Learning for Fiber-Optic Communication Systems

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Thank You!



Henry D. Pfister Duke



Christoffer Fougstedt Chalmers (now: Ericsson)



Lars Svensson Chalmers



Per Larsson-Edefors Chalmers



Rick M. Bütler TU/e (now: TU Delft)



Gabriele Liga TU/e



Alex Alvarado TU/e





Vinícius Oliari TU/e



Sebastiaan Goossens TU/e



Menno van den Hout TU/e



Sjoerd van der Heide TU/e



Chigo Okonkwo TU/e



Multi-layer neural networks: impressive performance, countless applications

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Split-step methods for solving the propagation equation in fiber-optics

Machine Learning	Physics-Based Models	Learned DBP	Conclusions	CHALMERS
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1. show that multi-layer neural networks and the split-step method have the same functional form: both alternate linear and pointwise nonlinear steps

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- 1. show that multi-layer neural networks and the split-step method have the same functional form: both alternate linear and pointwise nonlinear steps
- propose a physics-based machine-learning approach based on parameterizing the split-step method (no black-box neural networks)

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- propose a physics-based machine-learning approach based on parameterizing the split-step method (no black-box neural networks)
- 3. revisit hardware-efficient nonlinear equalization via learned digital backpropagation



- 1. Machine Learning and Neural Networks for Communications
- 2. Physics-Based Machine Learning for Fiber-Optic Communications
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1. Machine Learning and Neural Networks for Communications

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equivalent graph representation



How to optimize $\theta = \{ W^{(1)}, ..., W^{(\ell)}, b^{(1)}, ..., b^{(\ell)} \}$?



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Given a data set $\mathcal{D} = \{(y^{(i)}, x^{(i)})\}_{i=1}^N$, where $y^{(i)}$ are model inputs and $x^{(i)}$ are labels, we iteratively minimize

$$\frac{1}{|\mathcal{B}_k|} \sum_{(\boldsymbol{y}, \boldsymbol{x}) \in \mathcal{B}_k} \mathcal{L}(f_{\theta}(\boldsymbol{y}), \boldsymbol{x}) \triangleq g(\theta) \qquad \text{using} \quad \begin{array}{l} \theta_{k+1} = \theta_k - \lambda \nabla_{\theta} g(\theta_k) \\ \text{stochastic gradient descent} \end{array}$$

- $\mathcal{B}_k \subset \mathcal{D}$ and $|\mathcal{B}_k|$ is called the batch (or minibatch) size
- Typical loss function: mean squared error $\mathcal{L}(a,b) = \|a b\|^2$ (regression)
- λ is called the step size or learning rate

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Physical-Layer Design: Conventional vs. Machine Learning						
		ommunication				











- Model deficiency: no good model might be available
- Algorithm deficiency: infeasible algorithms may require simplifications



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- Algorithm deficiency: infeasible algorithms may require simplifications
- Use function approximators and learn parameter configurations θ from data

[Shen and Lau, 2011], Fiber nonlinearity compensation using extreme learning machine for DSP-based ..., (*OECC*) [Giacoumidis et al., 2015], Fiber nonlinearity-induced penalty reduction in CO-OFDM by ANN-based ..., (*Opt. Lett.*)



- Model deficiency: no good model might be available
- Algorithm deficiency: infeasible algorithms may require simplifications
- Use function approximators and learn parameter configurations θ from data
- Joint transmitter-receiver learning via autoencoder [O'Shea and Hoydis, 2017]

[[]Karanov et al., 2018], End-to-end deep learning of optical fiber communications (J. Lightw. Technol.)

[[]Li et al., 2018], Achievable information rates for nonlinear fiber communication via end-to-end autoencoder learning, (ECOC)





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- Algorithm deficiency: infeasible algorithms may require simplifications
- Use function approximators and learn parameter configurations θ from data
- Joint transmitter-receiver learning via autoencoder [O'Shea and Hoydis, 2017]
- Surrogate channel models for gradient-based TX training

[[]O'Shea et al., 2018], Approximating the void: Learning stochastic channel models from observation with variational GANs, (arXiv) Ye et al., 2018], Channel agnostic end-to-end learning based communication systems with conditional GAN, (arXiv)



Physical-Layer Design: Conventional vs. Machine Learning







Using (deep) neural networks for $\mathcal{T}_{\theta}, \mathcal{R}_{\theta}, \mathcal{C}_{\theta}$? Possible, but . . .

- How to choose the network architecture (#layers, activation function)?
- How to limit the number of parameters (complexity)?
- How to interpret the solutions? Any insight gained?
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Our contribution: designing "neural-network-like" machine-learning models by exploiting the underlying physics of the propagation.

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		Outline		

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Fiber-optic systems enable data traffic over very long distances connecting cities, countries, and continents.





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- Dispersion: different wavelengths travel at different speeds (linear)
- Kerr effect: refractive index changes with signal intensity (nonlinear)





Partial differential equation without general closed-form solution



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- Sampling over a fixed time interval: $x \in \mathbb{C}^n$ (input), $y \in \mathbb{C}^n$ (output)



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Deep Learning [LeCun e	et al., 2015]	Deep Q-Learning [N	/Inih et al., 2015]	ResNet [He et al.,	2015]













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- Parameterize all linear steps: f_{θ} with $\theta = {\mathbf{A}^{(1)}, \dots, \mathbf{A}^{(M)}}$

[Häger & Pfister, 2018], Nonlinear Interference Mitigation via Deep Neural Networks, (OFC)

[Häger & Pfister, 2021], Physics-Based Deep Learning for Fiber-Optic Communication Systems, IEEE J. Sel. Areas Commun.



- This almost looks like a deep neural net!
- Parameterize all linear steps: f_{θ} with $\theta = {\mathbf{A}^{(1)}, \dots, \mathbf{A}^{(M)}}$
- Special cases: step-size optimization, nonlinear operator "placement",

[Häger & Pfister, 2018], Nonlinear Interference Mitigation via Deep Neural Networks, (OFC) [Häger & Pfister, 2021], Physics-Based Deep Learning for Fiber-Optic Communication Systems, IEEE J. Sel. Areas Commun.



Possible Applications







- Channel C_θ: fine-tune model based on experimental data, reduce simulation time [Leibrich and Rosenkranz, 2003], [Li et al., 2005]
- Receiver \mathcal{R}_{θ} : nonlinear equalization (focus in this talk)
- Transmitter T_θ: digital pre-distortion [Essiambre and Winzer, 2005], [Roberts et al., 2006], "split" nonlinearity compensation [Lavery et al., 2016]



• How to choose the network architecture (#layers, activation function)?

• How to limit the number of parameters (complexity)?

• How to interpret the solutions? Any insight gained?



• How to choose the network architecture (#layers, activation function)? \checkmark

- Activation function is fixed; number of layers = number of steps
- Hidden feature representations pprox signal at intermediate fiber locations
- Parameter initialization based on conventional split-step method
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 - · Filter symmetry can be enforced in the linear steps
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 - Learned parameter configurations are interpretable
 - Satisfactory explanations for benefits over previous handcrafted solutions

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 Fiber with negated parameters (β₂ → -β₂, γ → -γ) would perform perfect channel inversion [Paré et al., 1996] (ignoring attenuation)

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- Fiber with negated parameters (β₂ → −β₂, γ → −γ) would perform perfect channel inversion [Paré et al., 1996] (ignoring attenuation)
- Digital backpropagation: invert a partial differential equation in real time [Essiambre and Winzer, 2005], [Roberts et al., 2006], [Li et al., 2008], [Ip and Kahn, 2008]



- Fiber with negated parameters (β₂ → −β₂, γ → −γ) would perform perfect channel inversion [Paré et al., 1996] (ignoring attenuation)
- Digital backpropagation: invert a partial differential equation in real time [Essiambre and Winzer, 2005], [Roberts et al., 2006], [Li et al., 2008], [Ip and Kahn, 2008]
- Widely considered to be impractical (too complex): linear equalization is already one of the most power-hungry DSP blocks in coherent receivers





[Crivelli et al., 2014]



Complexity increases with the number of steps M ⇒ reduce M as much as possible (see, e.g., [Du and Lowery, 2010], [Rafique et al., 2011], [Li et al., 2011], [Yan et al., 2011], [Napoli et al., 2014], [Secondini et al., 2016], ...)



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TensorFlow implementation of the computation graph $f_{\theta}(\boldsymbol{y})$:





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Deep learning of all FIR filter coefficients $\theta = {\mathbf{h}^{(1)}, \dots, \mathbf{h}^{(M)}}$:

$$\min_{\theta} \sum_{i=1}^{N} \mathsf{Loss}(f_{\theta}(\boldsymbol{y}^{(i)}), \boldsymbol{x}^{(i)}) \triangleq g(\theta)$$
mean squared error

using $\theta_{k+1} = \theta_k - \lambda \nabla_{\theta} g(\theta_k)$ Adam optimizer, fixed learning rate



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Mean squared error Adam optimizer, fixed learning rate

Iteratively prune (set to 0) outermost filter taps during gradient descent

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Iterative Filter Tap Pruning

$$heta = \left\{egin{array}{c} oldsymbol{h}^{(1)} & & \ oldsymbol{h}^{(2)} & & \ dots & & \ dots & & \ oldsymbol{h}^{(M)} & & \ oldsymbol{h}^{(M)$$

$$\theta = \begin{cases} h^{(1)} = (\ h^{(1)}_{K'} \ \cdots \ h^{(1)}_{K} \ \cdots \ h^{(1)}_{K} \ h^{(1)}_{1} \ h^{(1)}_{0} \ h^{(1)}_{1} \ \cdots \ h^{(1)}_{K} \ \cdots \ h^{(1)}_{K'} \) \ \text{step 1} \\ h^{(2)} = (\ h^{(2)}_{K'} \ \cdots \ h^{(2)}_{K} \ \cdots \ h^{(2)}_{K} \ h^{(2)}_{1} \ h^{(2)}_{0} \ h^{(2)}_{1} \ \cdots \ h^{(2)}_{K'} \) \ \text{step 2} \\ \vdots \ h^{(M)} = (\ h^{(M)}_{K'} \ \cdots \ h^{(M)}_{K} \ \cdots \ h^{(M)}_{1} \ h^{(M)}_{0} \ h^{(M)}_{1} \ \cdots \ h^{(M)}_{K'} \ \cdots \ h^{(M)}_{K'} \) \ \text{step M} \end{cases}$$









- Initially: constrained least-squares coefficients (LS-CO) [Sheikh et al., 2016]
- Typical learning curve:








- $\gg 1000$ total taps (70 taps/step) $\implies > 100 \times$ complexity of EDC
- Learned approach uses only 77 total taps: alternate 5 and 3 taps/step and use different filter coefficients in all steps [Häger and Pfister, 2018a]



- $\gg 1000$ total taps (70 taps/step) $\implies > 100 \times$ complexity of EDC
- Learned approach uses only 77 total taps: alternate 5 and 3 taps/step and use different filter coefficients in all steps [Häger and Pfister, 2018a]
- Can outperform "ideal DBP" in the nonlinear regime [Häger and Pfister, 2018b]





[[]Fougstedt et al., 2017]. Time-domain digital back propagation: Algorithm and finite-precision implementation aspects, (OFC) Fougstedt et al., 2018]. ASIC implementation of time-domain digital back propagation for coherent receivers, (PTL) Sherborne et al., 2018]. On the impact of fixed point hardware for optical fibre nonlinearity compensation algorithms, (JLT)



• Our linear steps are very short symmetric FIR filters (as few as 3 taps)



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- 28-nm ASIC at 416.7 MHz clock speed (40 GHz signal)
 - Only 5-6 bit filter coefficients via learned quantization
 - Hardware-friendly nonlinear steps (Taylor expansion)
 - All FIR filters are fully reconfigurable

[[]Fougstedt et al., 2018], ASIC implementation of time-domain digital backpropagation with deep-learned chromatic dispersion filters, (ECOC)

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Real-Time ASIC Implementation



- [Crivelli et al., 2014]
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 - Only 5-6 bit filter coefficients via learned quantization
 - Hardware-friendly nonlinear steps (Taylor expansion)
 - All FIR filters are fully reconfigurable
 - $< 2 \times$ power compared to EDC [Crivelli et al., 2014, Pillai et al., 2014]

[[]Fougstedt et al., 2018], ASIC implementation of time-domain digital backpropagation with deep-learned chromatic dispersion filters, (ECOC)



Why Does The Learning Approach Work?

Previous work: design a single filter or filter pair and use it repeatedly. \implies Good overall response only possible with very long filters.



From [Ip and Kahn, 2009]:

- "We also note that [...] 70 taps, is much larger than expected"
- "This is due to amplitude ringing in the frequency domain"
- "Since backpropagation requires multiple iterations of the linear filter, amplitude distortion due to ringing accumulates (Goldfarb & Li, 2009)"



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- "Since backpropagation requires multiple iterations of the linear filter, amplitude distortion due to ringing accumulates (Goldfarb & Li, 2009)"

The learning approach uncovered that there is no such requirement! [Lian, Häger, Pfister, 2018]. What can machine learning teach us about communications? (*ITW*)



Why Does The Learning Approach Work?

Previous work: design a single filter or filter pair and use it repeatedly. \implies Good overall response only possible with very long filters.



Sacrifice individual filter accuracy, but different response per step.

 \implies Good overall response even with very short filters by joint optimization.







Training with real-world data sets including presence of various hardware impairments (phase noise, timing error, frequency offset, etc.)

- [Oliari et al., 2020], Revisiting Efficient Multi-step Nonlinearity Compensation with Machine Learning: An Experimental Demonstration, (J. Lightw. Technol.)
- [Sillekens et al., 2020], Experimental Demonstration of Learned Time-domain Digital Back-propagation, (*Proc. IEEE Workshop on Signal Processing Systems*)
- [Fan et al., 2020], Advancing Theoretical Understanding and Practical Performance of Signal Processing for Nonlinear Optical Communications through Machine Learning, (Nat. Commun.)
- [Bitachon et al., 2020], Deep learning based Digital Back Propagation Demonstrating SNR gain at Low Complexity in a 1200 km Transmission Link, (*Opt. Express*)



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Figure 1. A World Model, from Scott McCloud's Understanding Comics. (McCloud, 1993; E, 2012)



[Crivelli et al., 2014]

• Optical receivers build models of their "environment"

[[]Ha & Schmidhuber, 2018], "World Models", arXiv:1803.10122 [cs.LG]



Figure 1. A World Model, from Scott McCloud's Understanding Comics. (McCloud, 1993; E, 2012)

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- Optical receivers build models of their "environment"
- Currently these models are linear and/or rigid (non-adaptive)
- Interpretable physics-based "multi-layer" models for machine learning can be obtained by exploiting our existing domain knowledge

[[]Ha & Schmidhuber, 2018], "World Models", arXiv:1803.10122 [cs.LG]

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	Cond	clusions		



black boxes, difficult to "open"

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	Cond	clusions		
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	good designs require experience and fine-tuning	relies on (algorit	domain knowl hms, physics, .	ledge)
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	good designs require experience and fine-tuning	relies on (algorit	domain knowl hms, physics, .	edge)
	black boxes, difficult to "open"	familiar bui filters) can	lding blocks (e enable interpre	g., FIR etability
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[Häger & Pfister, 2021], "Physics-Based Deep Learning for Fiber-Optic Communication Systems", in *IEEE J. Sel. Areas Commun.*, see https://arxiv.org/abs/2010.14258

Code: https://github.com/chaeger/LDBP

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	neural-network-based ML	mo	del-based ML	
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- [Häg in <i>IE</i> Code	er & Pfister, 2021], "Physics-Based Deep EE J. Sel. Areas Commun., see https://a e: https://github.com/chaeger/LDBP	Learning for Fiber-C arxiv.org/abs/2010	Pptic Communicat 0.14258	ion Systems",
	Thar	nk you!		
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