

Hopping Strategies for Adaptive FH-CDMA Ad Hoc Networks under External Interference

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Overview

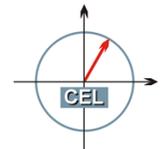
Hopping strategies for Adaptive FH-CDMA Ad Hoc Networks under External Interference

Motivation

System model and hopping strategies

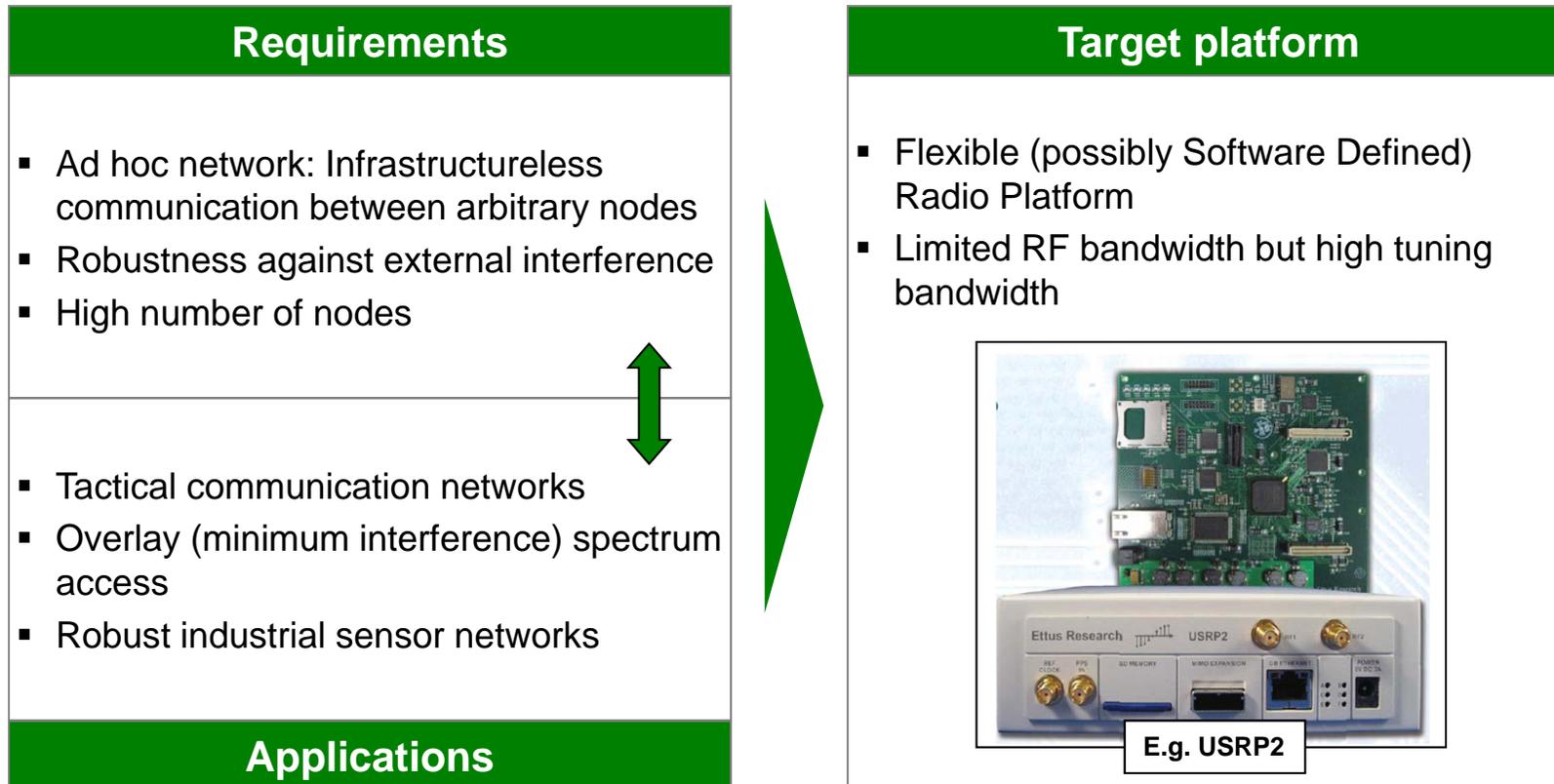
Results

Summary / Q&A



FH-CDMA in ad hoc networks: Motivation

Every nodes has limited RF bandwidth: multi-channel networks are necessary for a high number of nodes in the network.



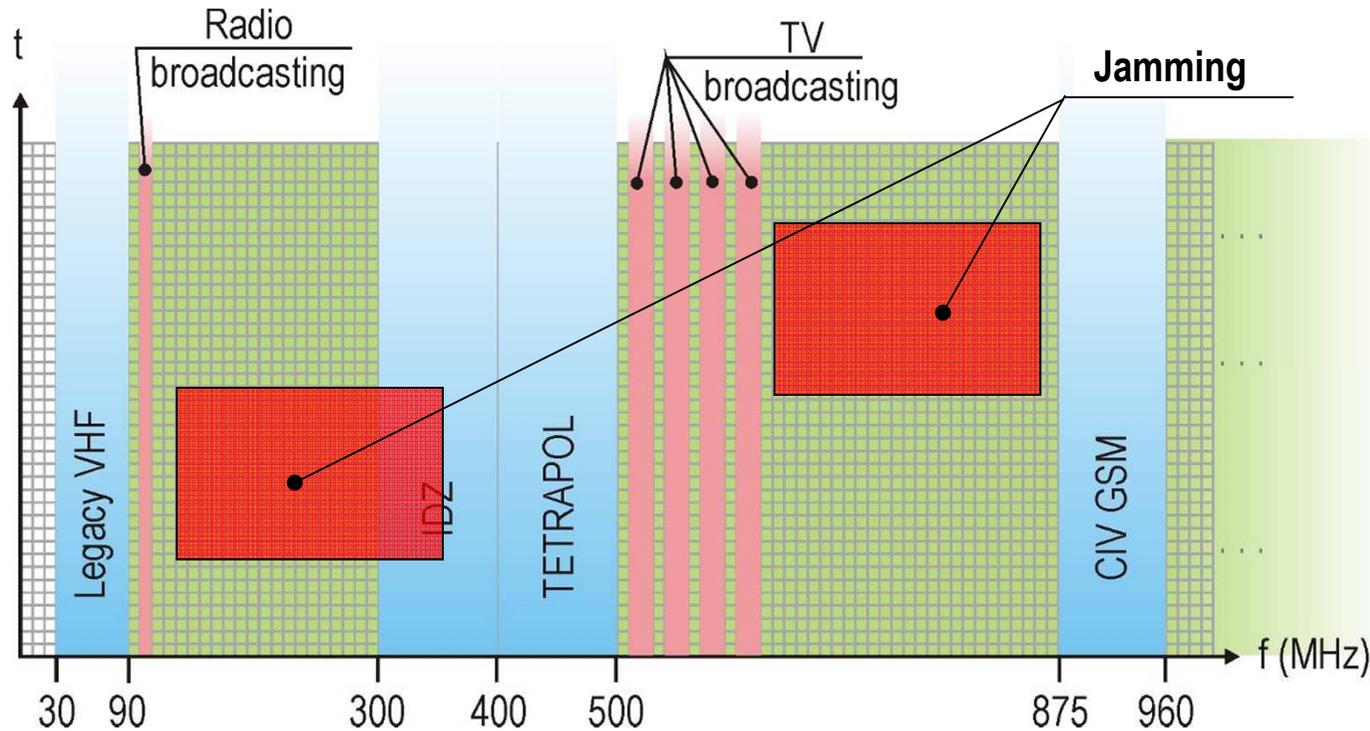
Requirements call for multi-channel ad hoc networks with a flexible FDMA component, FH-CDMA

USRP2 picture source: Ettus Research LLC, <http://www.ettus.com>



FH-CDMA in ad hoc networks: Motivation

Application example: Overlay spectrum access for highly robust communication;
Frequency hopping networks need to minimize MAI and jamming influence.



- 1 Reduction of internal interference (MAI) through dynamic frequency planning.
- 2 Reduction of external interference (jamming) by adaptive hopping.



Modeling of networks with *stochastic geometry*, analytical and simulative description of average network performance



System model

Stochastic geometry offers a possibility to describe the performance of wireless ad hoc networks analytically, averaged over all possible spatial configurations.

System model
<ul style="list-style-type: none">▪ Node positions of interfering transmitters are described by a homogeneous PPP.▪ M orthogonal channels are available for communication. Channel access is synchronized between nodes (slotted ALOHA).▪ The PPP model offers analytical tractability and creates a homogeneous interference field: Reference connection can describe the whole network.▪ Metric is Shannon outage capacity; Receiver is assumed to work above an SINR threshold; Interference is AWGN with random variance



Possible statements
<ul style="list-style-type: none">▪ Influence of parameters such as bandwidth, path loss exponent, node density, transmission range ...▪ Comparison of protocol strategies▪ Model averages node positions, if a PPP is a realistic assumption has to be decided on case to case basis

See, e.g., S. Weber, J. Andrews, N. Jindal, *An overview of the transmission capacity of wireless networks*, IEEE Transactions on Communications, vol 58, no. 12, December 2010



System model

Core assumptions: Homogeneous Poisson point process, independent choice of channel, reference transmission over distance r .

System model

- Node positions X_i of interfering transmitters are described by a homogeneous, marked PPP Φ of density λ .
- Marks m_i denote channels; total of M channels.
- Receiver works above an SINR threshold β ; outage probability in channel m is q_m
- Reference transmission takes place over distance r with path loss exponent α subject to fading with coefficient G_0
- External interference level and interference fading in each channel given by $G_N N_m$

$$\Phi \triangleq \{(X_i, m_i)\}_{i=1}^{\infty}$$

$$q_m(\lambda_m) \triangleq \mathbb{P}^{!x} [\text{SINR}_m < \beta]$$
$$\stackrel{(a)}{=} \mathbb{P} [\text{SINR}_m < \beta],$$

$$\text{SINR}_m \triangleq \frac{\rho G_0 r^{-\alpha}}{G_N N_m + \sum_{\Phi_m \setminus \{x\}} \rho G_i \|X_i\|^{-\alpha}}$$
$$= \frac{G_0}{G_N \text{NSR}_m + r^\alpha \sum_{\Phi_m \setminus \{x\}} G_i \|X_i\|^{-\alpha}}$$



Optimal hopping strategies

We consider two optimal strategies: 1) Maximization of transmission capacity and 2) maximization of transmission capacity under a constant QoS constraint.

Channel access hopping probabilities given by vector \mathbf{p} :

Goal is to optimize over this vector to lower outage.

Def.: Average outage probability q and transmission capacity c

$$q(\lambda, \mathbf{p}) \triangleq \sum_{m=1}^M p_m q_m(p_m \lambda) \quad c(\lambda, \mathbf{p}) \triangleq \lambda(1 - q(\lambda, \mathbf{p}))$$

Optimization problem 1 (“opt”):
Maximizes TC, non-convex

1

$$\mathbf{p}_{\text{opt}} = \arg \min_{\mathbf{p}} \sum_{m=1}^M p_m q_m(p_m \lambda) \text{ s.t. } \|\mathbf{p}\|_1 = 1, p_m \geq 0$$

Optimization problem 2 (“min-max”):
Maximizes TC with constant QoS

2

$$\mathbf{p}_{\text{opt}} = \arg \min_{\mathbf{p}} \max_m p_m q_m(p_m \lambda) \text{ s.t. } \|\mathbf{p}\|_1 = 1, p_m \geq 0$$



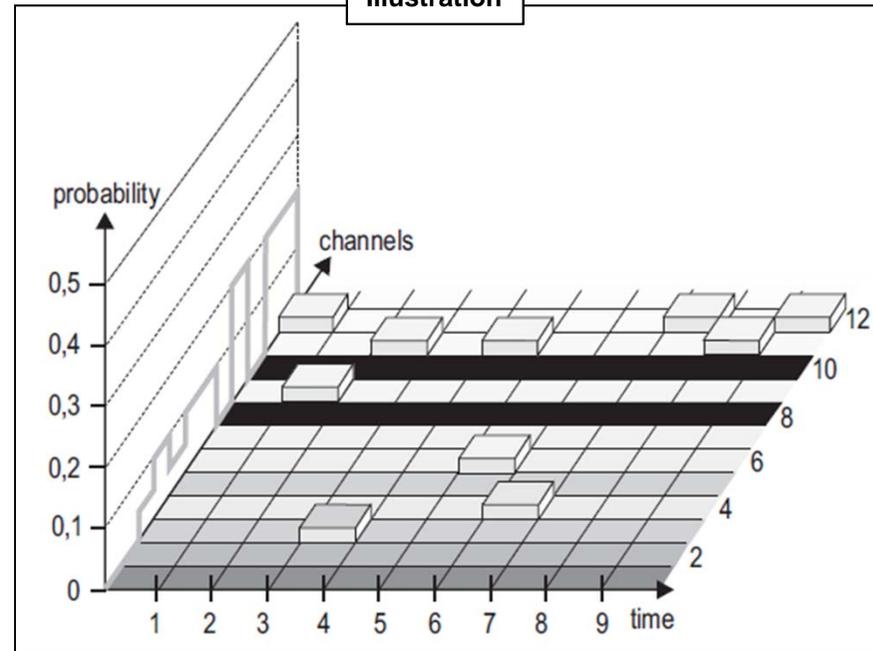
Optimal hopping strategies

Optimal hopping strategies balance internal and external interference in all channels.

Modeling

- **Opt: Maximize TC**
 - Closed form solution in convex region (small I) derived in paper
- **Min-Max: Maximize TC with constant QoS**
 - Closed form solution derived in paper

Illustration



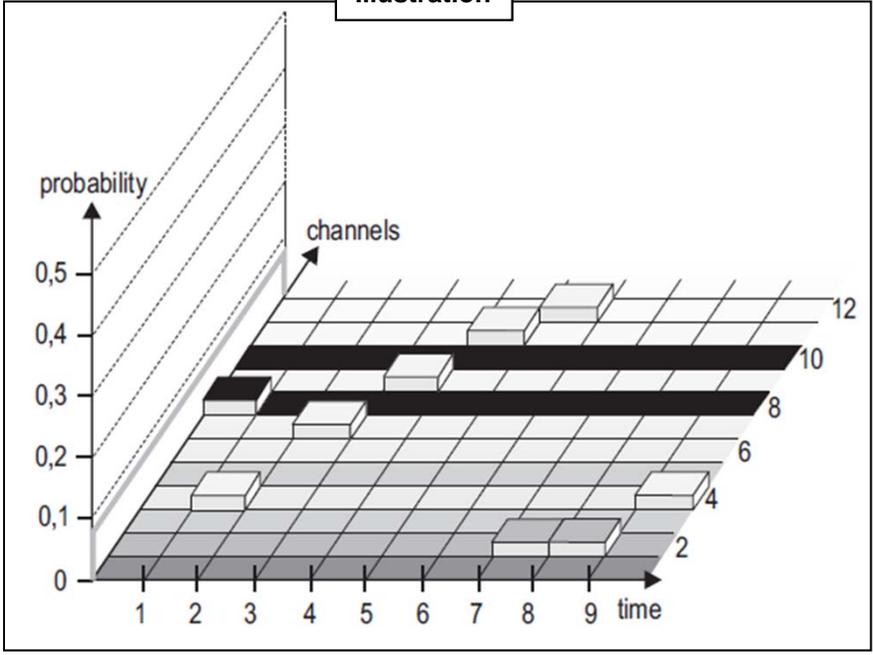
Suboptimal hopping strategies 1/3

Naïve hopping and “best channel only” are used for comparison with adaptive solutions.

Naïve FH-CDMA, best channel

- **Naïve FH-CDMA:** Channel access probabilities are independent of channel qualities
- **“Best channel only”** strategy: All nodes choose the best channel with probability 1

Illustration



Suboptimal hopping strategies 2/3

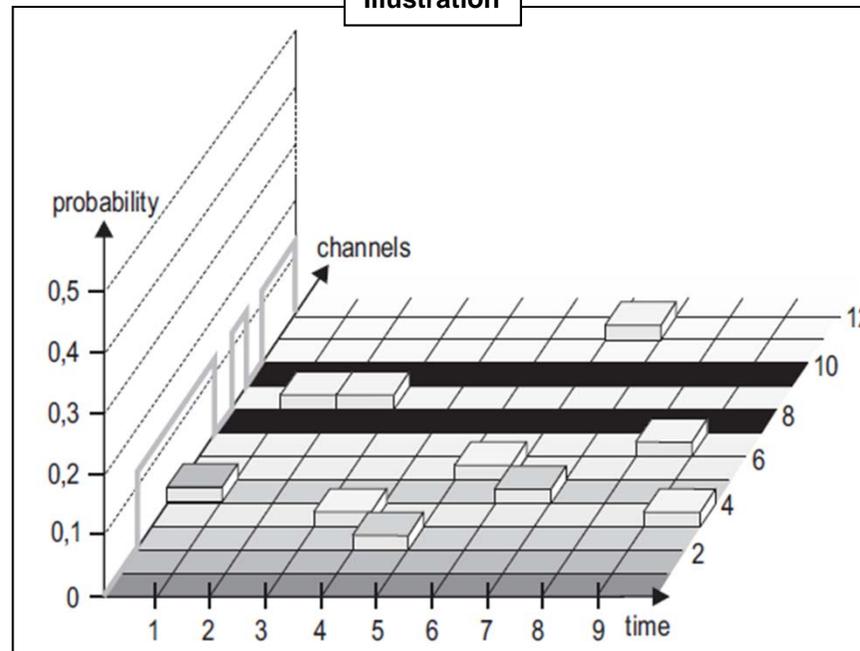
Threshold-based hopping assures that bad channels are not used and that at least K channels are used at all times.

Hard-adaptive thresholding

$$\mathcal{K} \triangleq \{m \in \mathbb{M} : \text{NSR}_m \leq \kappa \vee \text{NSR}_m \text{ among the } K \text{ smallest}\}$$

$$\lambda_m = \begin{cases} \frac{\lambda}{|\mathcal{K}|} & , m \in \mathcal{K} \\ 0 & , \text{otherwise.} \end{cases}$$

Illustration



- **Hard-adaptive Thresholding:** Hopping with equal probability over at least the k best channels



Suboptimal hopping strategies 3/3

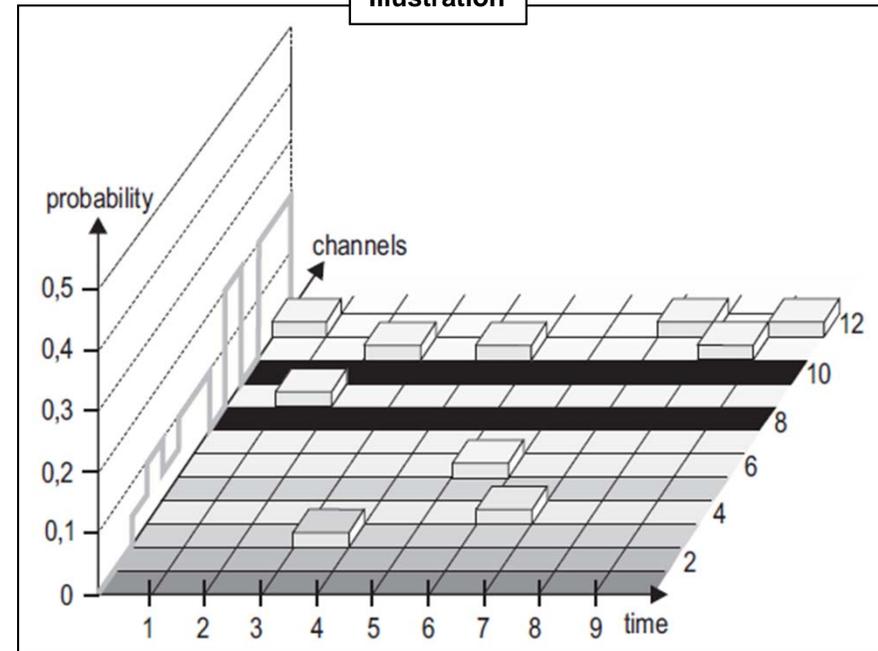
Threshold-based hopping assures that bad channels are not used and that at least K channels are used at all times.

Soft-adaptive thresholding

- **Soft-adaptive Thresholding:** Hopping with weighted probabilities over at least the k best channels:

$$\begin{aligned} \min_{\mathbf{p}} \max_m p_m q_m(p_m \lambda) \\ \text{s.t. } p_m \geq 0 \text{ if } m \in \mathcal{K}, \\ p_m = 0 \text{ if } m \in \mathcal{K}^c, \\ \|\mathbf{p}\|_1 = 1. \end{aligned}$$

Illustration



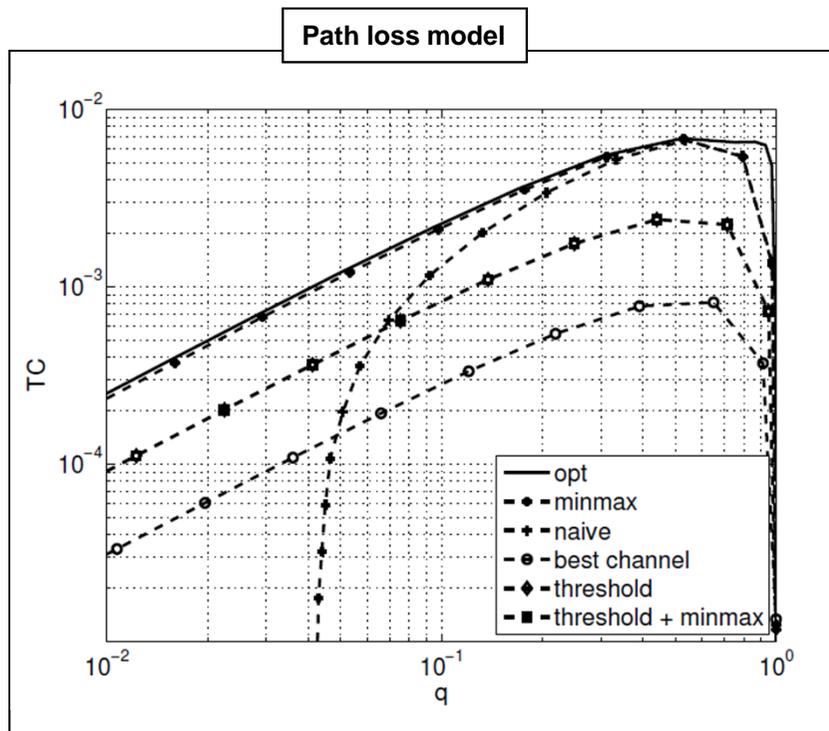
In summary, we consider

1. naïve, 2. best channel only, 3. soft-adaptive min-max thresholding, and 4. hard-adaptive thresholding

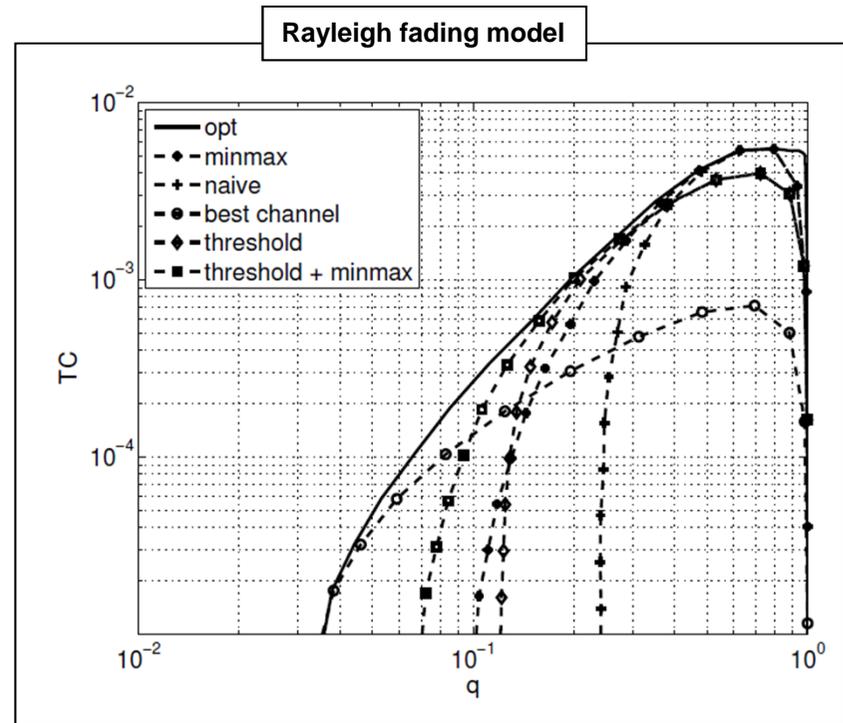
Some results 1/2

Path loss model and Rayleigh fading model behave differently: Rayleigh fading has non-vanishing outage probability even for $\lambda \rightarrow 0$, due to possible bad fades.

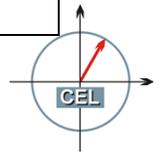
Figure parameters: $M=10, r=10, \alpha=4, \beta=1$ and avg. NSR=-5 dB, $\kappa=5$ dB, $K=3$



Low outage: Both optimizations yield same result
 Intermediate outage: Thresholding good
 High outage: Naive sufficient



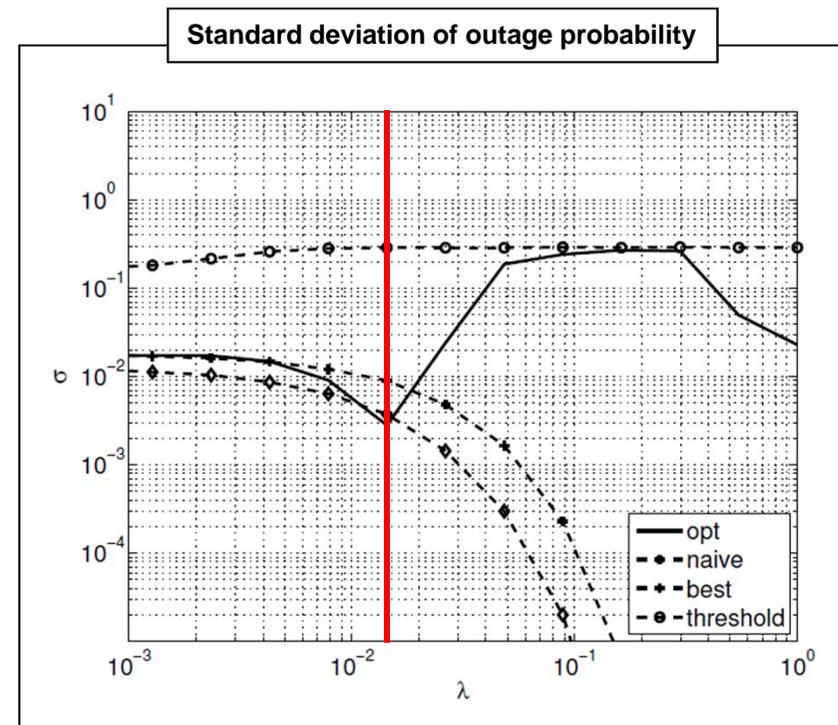
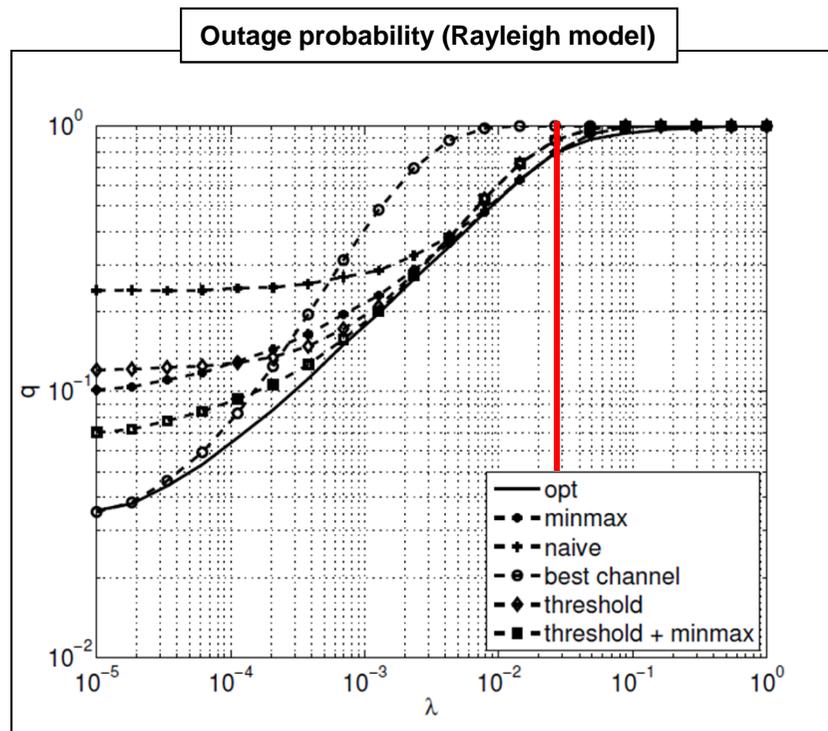
Low outage: Best channel best
 Intermediate outage: Thresholding good
 High outage: Naive sufficient



Some results 2/2

Min-max optimization offers constant outage probability (constant QoS), for other strategies the expected standard deviation depends on the node density.

Figure parameters: $M=10$, $r=10$, $\alpha=4$, $\beta=1$ and avg. NSR=-5 dB, $\kappa=5$ dB, $K=3$



Optimization problem becomes non-convex for high λ (note different axes scaling)



Summary: Main points

A good FH-CDMA hopping strategy balances internal and external interference.

1 Introduced Poisson point process stochastic geometry model for ad hoc networks under external interference

- Applications: Analysis of interference avoidance techniques
- In the paper: Analytical outage probability expressions for optimal strategies in path loss and Rayleigh fading model

2 Numerical comparison of optimal assignment with practical suboptimal strategies

- Naïve hopping, best channel only, thresholding
- Hard-adaptivity and soft-adaptivity

3 Protocol design insights

- Adaptivity does not offer a gain if node density is high and hence internal interference is dominant
- If node density is low to average, a min-max strategy with thresholding can achieve close to optimal performance
- Consistent with mechanism implemented in IEEE 802.15.1



Q&A

